

Control Commands

Model No. PT-RQ45K
PT-RZ44K
PT-SRZ430KC



- Please refer to the Operating Instructions for the serial command format, limitations, connection and other details.
- シリアルコマンドのフォーマット、制限事項、接続方法およびその他詳細につきましては、各モデルの取扱説明書をご覧ください。
- 有关串行控制命令的格式、限制事项、连接方法以及其他详情、请参阅各机型的使用说明书。

Panasonic

(2026-05)

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC
BASIC OPERATION REMOTE CONTROL	POWER	ON		PON	QPW	001	✓	✓
		OFF (STANDBY)		POF		000	✓	✓
	INPUT SELECT	HDMI1		IIS:HD1	QIN	HD1	✓	✓
		HDMI2		IIS:HD2		HD2	✓	✓
		DisplayPort		IIS:DP1		DP1	✓	✓
		SDI1		IIS:SD1		SD1	✓	✓
	INPUT SELECT (SDM SLOT)	SLOT1 : 12G SDI		IIS:DM1,SD1	QIN	DM1,SD1	✓	✓
		SLOT1 : Digital Link		IIS:DM1,DL1		DM1,DL1	✓	✓
		SLOT1 : PressIT		IIS:DM1,WP1		DM1,WP1	✓	✓
		SLOT1 : 3rd Party Board		IIS:DM1,TP1		DM1,TP1	✓	✓
		SLOT1 : 12G SDI OPT1		IIS:DM1,OP1		DM1,OP1	✓	✓
		SLOT1 : 12G SDI OPT2		IIS:DM1,OP2		DM1,OP2	✓	✓
	INPUT SELECT (SDM SLOT : DIGITAL LINK)	COMPUTER1		IIS:DM1,DL1:PC1	QIN	DM1,DL1:PC1	✓	✓
		COMPUTER2		IIS:DM1,DL1:PC2		DM1,DL1:PC2	✓	✓
		VIDEO		IIS:DM1,DL1:VID		DM1,DL1:VID	✓	✓
		HDMI1		IIS:DM1,DL1:HD1		DM1,DL1:HD1	✓	✓
		HDMI2		IIS:DM1,DL1:HD2		DM1,DL1:HD2	✓	✓
		S-VIDEO		IIS:DM1,DL1:SVD		DM1,DL1:SVD	✓	✓
	FREEZE	OFF		OFZ:0	QFZ	0	✓	✓
		ON		OFZ:1		1	✓	✓
	MENU KEY			OMN			✓	✓
	ENTER KEY			OEN			✓	✓
	UP KEY			OCU			✓	✓
	DOWN KEY			ODC			✓	✓
	LEFT KEY			OCL			✓	✓
	RIGHT KEY			OCR			✓	✓
	DEFAULT KEY			OST			✓	✓
	SHUTTER	OFF		OSH:0	QSH	0	✓	✓
		ON		OSH:1		1	✓	✓
	SHUTTER(Toggle)	OFF		OSH	QSH	0	✓	✓
		ON				1	✓	✓
	FUNCTION KEY			FC1			✓	✓
	SYSTEM SELCTOR KEY			OSL			✓	✓
	ASPECT KEY			VS1			✓	✓
	NUMERIC KEY	0		ONK:0			✓	✓
		1		ONK:1			✓	✓
		2		ONK:2			✓	✓
		3		ONK:3			✓	✓
		4		ONK:4			✓	✓
		5		ONK:5			✓	✓
		6		ONK:6			✓	✓
		7		ONK:7			✓	✓
		8		ONK:8			✓	✓
		9		ONK:9			✓	✓
	LENS HOME POSITION	EXECUTE		VXX:LNSI1=+00001			✓	✓
ACTIVE FOCUS OPTIMIZER-ACTIVE FOCUS	OFF		VXX:AFOI1=+00000	QVX:AFOI1	AFOI1=+00000	✓	✓	
	ON		VXX:AFOI1=+00001		AFOI1=+00001	✓	✓	
ACTIVE FOCUS OPTIMIZER-FOCUS OFFSET	-00299		VXX:FOBI1=-00299	QVX:FOBI1	FOBI1=-00299	-299	-299	
BRIGHT	+00299		VXX:FOBI1=+00299		FOBI1=+00299	+299	+299	
ACTIVE FOCUS OPTIMIZER-FOCUS OFFSET	-00299		VXX:FODI1=-00299	QVX:FODI1	FODI1=-00299	-299	-299	
DARK	+00299		VXX:FODI1=+00299		FODI1=+00299	+299	+299	
ACTIVE FOCUS OPTIMIZER-INITILIZE	EXECUTE		VXX:FOII1=+00001			✓	✓	
LENS SHIFT-HORIZONTAL	SLOW+		VXX:LNSI2=+00000			✓	✓	
	SLOW-		VXX:LNSI2=+00001			✓	✓	
	NORMAL+		VXX:LNSI2=+00100			✓	✓	
	NORMAL-		VXX:LNSI2=+00101			✓	✓	
	FAST+		VXX:LNSI2=+00200			✓	✓	
	FAST-		VXX:LNSI2=+00201			✓	✓	
LENS SHIFT-VERTICAL	SLOW+		VXX:LNSI3=+00000			✓	✓	
	SLOW-		VXX:LNSI3=+00001			✓	✓	
	NORMAL+		VXX:LNSI3=+00100			✓	✓	
	NORMAL-		VXX:LNSI3=+00101			✓	✓	
	FAST+		VXX:LNSI3=+00200			✓	✓	
	FAST-		VXX:LNSI3=+00201			✓	✓	
LENS FOCUS	SLOW+		VXX:LNSI4=+00000			✓	✓	
	SLOW-		VXX:LNSI4=+00001			✓	✓	
	NORMAL+		VXX:LNSI4=+00100			✓	✓	
	NORMAL-		VXX:LNSI4=+00101			✓	✓	
	FAST+		VXX:LNSI4=+00200			✓	✓	
	FAST-		VXX:LNSI4=+00201			✓	✓	
LENS ZOOM	SLOW+		VXX:LNSI5=+00000			✓	✓	
	SLOW-		VXX:LNSI5=+00001			✓	✓	
	NORMAL+		VXX:LNSI5=+00100			✓	✓	
	NORMAL-		VXX:LNSI5=+00101			✓	✓	
	FAST+		VXX:LNSI5=+00200			✓	✓	
	FAST-		VXX:LNSI5=+00201			✓	✓	
LENS POSITION	HORIZONTAL(H)		VXX:LNSI7=*HORIZONTAL	QVX:LNSI7	LNSI7=*HORIZONTAL	✓	✓	
	VERTICAL(V)		VXX:LNSI8=*VERTICAL	QVX:LNSI8	LNSI8=*VERTICAL	✓	✓	
	FOCUS(F)		VXX:LNSI9=*FOCUS	QVX:LNSI9	LNSI9=*FOCUS	✓	✓	
	ZOOM(Z)		VXX:LNSIA=*ZOOM	QVX:LNSIA	LNSIA=*ZOOM	✓	✓	
	H/V		VXX:LNSSB=*H*V	QVX:LNSSB	LNSSB=*H*V	✓	✓	
	H/V F		VXX:LNSSC=*H*V*F	QVX:LNSSC	LNSSC=*H*V*F	✓	✓	
	H/V F Z		VXX:LNSSD=*H*V*F*Z	QVX:LNSSD	LNSSD=*H*V*F*Z	✓	✓	
	*HORIZONTAL(H)	min.	-*****		-*****	*by lens type(-4960)	*by lens type(-4960)	
		max.	+*****		+*****	*by lens type(+4960)	*by lens type(+4960)	
	*VERTICAL(V)	min.	-*****		-*****	*by lens type(-6300)	*by lens type(-6300)	
		max.	+*****		+*****	*by lens type(+6300)	*by lens type(+6300)	
	*FOCUS(F)	min.	+*****		+*****	0	0	
		max.	+*****		+*****	3520	3520	
	*ZOOM(Z)	min.	+*****		+*****	*by lens type	*by lens type	
		max.	+*****		+*****	*by lens type	*by lens type	
STATUS KEY			STS			✓	✓	
LENS FOCUS KEY			OLF			✓	✓	
LENS SHIFT KEY			OLH			✓	✓	
LENS ZOOM KEY			OLZ			✓	✓	
DIGITAL LINK KEY			DLK			✓	✓	
INPUT MENU KEY			IPT			✓	✓	
SELF DIAGNOSIS				QVX:ERRS1	ERRS1=*****	✓	✓	
				QVX:ERRS2	ERRS2=*****	✓	✓	
PICTURE MODE	DYNAMIC		VPM:DYN	QPM	DYN	✓	✓	
	NATURAL		VPM:NAT		NAT	✓	✓	
	STANDARD		VPM:STD		STD	✓	✓	
	CINEMA		VPM:CIN		CIN	✓	✓	
	GRAPHIC		VPM:GRA		GRA	✓	✓	
	DICOM SIM.		VPM:DIC		DIC	✓	✓	
	USER		VPM:USR		USR	✓	✓	
PICTURE MODE-NAME SETTING USER	PICTUREMODE		VXX:NCGS0=PICTUREMODE	QVX:NCGS0	NCGS0=PICTUREMODE	✓	✓	
PICTURE MODE-NAME CLEAR USER	PICTUREMODE		VXX:NCLI0=+00000			✓	✓	
CONTRAST	+1		VCN:001	QVR	001	✓	✓	
	+63		VCN:063		063	✓	✓	
BRIGHTNESS	+1		VBR:001	QVB	001	✓	✓	
	+63		VBR:063		063	✓	✓	
COLOR	+1		VCO:001	QVC	001	✓	✓	
	+63		VCO:063		063	✓	✓	
TINT	+1		VTN:001	QVT	001	✓	✓	
	+63		VTN:063		063	✓	✓	
SHARPNESS	0		VSR:000	QVS	000	✓	✓	
	15		VSR:015		015	✓	✓	
COLOR TEMPERATURE	USER1(USER)		OTE:04	QTE	4	✓	✓	
	USER2		OTE:09		9	✓	✓	
	DEFAULT		OTE:10		10	✓	✓	
	3200K		OTE:3200		3200	✓	✓	
	3300K		OTE:3300		3300	✓	✓	
	9200K		OTE:9200		9200	✓	✓	
	9300K		OTE:9300		9300	✓	✓	
	9400K		OTE:9400		9400	✓	✓	
	12900K		OTE:12900		12900	✓	✓	
	13000K		OTE:13000		13000	✓	✓	
COLOR TEMP-NAME SETTING USER1	COLORTEMP1		VXX:NCGS1=COLORTEMP1	QVX:NCGS1	NCGS1=COLORTEMP1	✓	✓	

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC
PICTURE	COLOR TEMP-NAME SETTING USER2	COLORTEMP2		VXX: NCGS3=COLORTEMP2	QVX: NCGS3	NCGS3=COLORTEMP2	✓	✓
	COLOR TEMP-NAME CLEAR USER1	COLORTEMP1		VXX: NCLI1=+00000			✓	✓
	COLOR TEMP-NAME CLEAR USER2	COLORTEMP2		VXX: NCLI3=+00000			✓	✓
	WHITE BALANCE LOW-RED	-127		VOR: 001	QOR	001	✓	✓
		+127		VOR: 255		255	✓	✓
	WHITE BALANCE LOW-GREEN	-127		VOG: 001	QOG	001	✓	✓
		+127		VOG: 255		255	✓	✓
	WHITE BALANCE LOW-BLUE	-127		VOB: 001	QOB	001	✓	✓
		+127		VOB: 255		255	✓	✓
	WHITE BALANCE HIGH-RED	0		VHR: 000	QHR	000	✓	✓
		+255		VHR: 255		255	✓	✓
	WHITE BALANCE HIGH-GREEN	0		VHG: 000	QHG	000	✓	✓
		+255		VHG: 255		255	✓	✓
	WHITE BALANCE HIGH-BLUE	0		VHB: 000	QHB	000	✓	✓
		+255		VHB: 255		255	✓	✓
	GAMMA	1.0		VGA: 1.0	QGA	1.0	✓	✓
		1.8		VGA: 1.8		1.8	✓	✓
		2.0		VGA: 2.0		2.0	✓	✓
		2.1		VGA: 2.1		2.1	✓	✓
		2.2		VGA: 2.2		2.2	✓	✓
		2.3		VGA: 2.3		2.3	✓	✓
		2.4		VGA: 2.4		2.4	✓	✓
		2.5		VGA: 2.5		2.5	✓	✓
		2.6		VGA: 2.6		2.6	✓	✓
		2.7		VGA: 2.7		2.7	✓	✓
		2.8		VGA: 2.8		2.8	✓	✓
		USER1		VGA: US1		US1	✓	✓
		USER2		VGA: US2		US2	✓	✓
		DICOM		VGA: DIC		DIC	✓	✓
		HDR HLG		VGA: HD1		HD1	✓	✓
		HDR ST2048-500		VGA: HD2		HD2	✓	✓
		HDR ST2048-1000		VGA: HD3		HD3	✓	✓
		DEFAULT		VGA: DEF		DEF	✓	✓
	GAMMA-HDR HLG SYSTEM GAMMA	min.	(0.1step)	VXX: HLGs1=+1.00	QVX: HLGs1	HLGs1=1.00	✓	✓
		max.		VXX: HLGs1=+1.62		HLGs1=1.62	✓	✓
	GAMMA-NAME SETTING USER1	GAMMAUSER1		VXX: NCGS2=GAMMAUSER1	QVX: NCGS2	NCGS2=GAMMAUSER1	✓	✓
	GAMMA-NAME SETTING USER2	GAMMAUSER2		VXX: NCGS4=GAMMAUSER2	QVX: NCGS4	NCGS4=GAMMAUSER2	✓	✓
	GAMMA-NAME CLEAR USER1	GAMMAUSER1		VXX: NCLI2=+00000			✓	✓
	GAMMA-NAME CLEAR USER2	GAMMAUSER2		VXX: NCLI4=+00000			✓	✓
	DAYLIGHT VIEW FRONT INSTALL	OFF		VXX: DLVIO=+00000	QVX: DLVIO	DLVIO=+00000	✓	✓
		AUTO(1)		VXX: DLVIO=+00001		DLVIO=+00001	✓	✓
		ON(2)		VXX: DLVIO=+00002		DLVIO=+00002	✓	✓
		ON(3)		VXX: DLVIO=+00003		DLVIO=+00003	✓	✓
		4		VXX: DLVIO=+00004		DLVIO=+00004	✓	✓
		5		VXX: DLVIO=+00005		DLVIO=+00005	✓	✓
		6		VXX: DLVIO=+00006		DLVIO=+00006	✓	✓
	NOISE REDUCTION	OFF		VNS: 0	QNS	0	✓	✓
		1		VNS: 1		1	✓	✓
		2		VNS: 2		2	✓	✓
		3		VNS: 3		3	✓	✓
		4		VNS: 4		4	✓	✓
		5		VNS: 5		5	✓	✓
		6		VNS: 6		6	✓	✓
	DYNAMIC CONTRAST/IRIS	OFF		OAI: 0	QAI	0	✓	✓
		1		OAI: 1		1	✓	✓
		2		OAI: 2		2	✓	✓
		3		OAI: 3		3	✓	✓
		USER		OAI: 4		4	✓	✓
	DYNAMIC CONTRAST/AUTO IRIS (AUTO CONTRAST)	OFF		OAI: A000	QAI: A	000	✓	✓
		1		OAI: A001		001	✓	✓
		255		OAI: A255		255	✓	✓
	DYNAMIC CONTRAST (BRIGHT SIGNAL LEVEL)	6%		VXX: DYCI1=+00006	QVX: DYCI1	00006	✓	✓
		50%		VXX: DYCI1=+00050		00050	✓	✓
	DYNAMIC CONTRAST (LIGHTS OUT TIMER)	DISABLE		VXX: DYCS2=OFF	QVX: DYCS2	OFF	✓	✓
		0.0s		VXX: DYCS2=0.0		0.0	✓	✓
		10.0s		VXX: DYCS2=10.0		10.0	✓	✓
	DYNAMIC CONTRAST (LIGHTS OUT SIGNAL LEVEL)	0		VXX: DYCI3=+00000	QVX: DYCI3	00000	✓	✓
		5		VXX: DYCI3=+00005		00005	✓	✓
	DYNAMIC CONTRAST (LIGHTS OUT FADE-IN)	0.0s(OFF)		VXX: DYCS4=0.0	QVX: DYCS4	DYCS4=0.0	✓	✓
		0.5s		VXX: DYCS4=0.5		DYCS4=0.5	✓	✓
		1.0s		VXX: DYCS4=1.0		DYCS4=1.0	✓	✓
		1.5s		VXX: DYCS4=1.5		DYCS4=1.5	✓	✓
		2.0s		VXX: DYCS4=2.0		DYCS4=2.0	✓	✓
		2.5s		VXX: DYCS4=2.5		DYCS4=2.5	✓	✓
		3.0s		VXX: DYCS4=3.0		DYCS4=3.0	✓	✓
		3.5s		VXX: DYCS4=3.5		DYCS4=3.5	✓	✓
		4.0s		VXX: DYCS4=4.0		DYCS4=4.0	✓	✓
		5.0s		VXX: DYCS4=5.0		DYCS4=5.0	✓	✓
		7.0s		VXX: DYCS4=7.0		DYCS4=7.0	✓	✓
		10.0s		VXX: DYCS4=10.0		DYCS4=10.0	✓	✓
	DYNAMIC CONTRAST (LIGHTS OUT FADE-OUT)	0.0s(OFF)		VXX: DYCS5=0.0	QVX: DYCS5	DYCS5=0.0	✓	✓
		0.5s		VXX: DYCS5=0.5		DYCS5=0.5	✓	✓
		1.0s		VXX: DYCS5=1.0		DYCS5=1.0	✓	✓
		1.5s		VXX: DYCS5=1.5		DYCS5=1.5	✓	✓
		2.0s		VXX: DYCS5=2.0		DYCS5=2.0	✓	✓
		2.5s		VXX: DYCS5=2.5		DYCS5=2.5	✓	✓
		3.0s		VXX: DYCS5=3.0		DYCS5=3.0	✓	✓
		3.5s		VXX: DYCS5=3.5		DYCS5=3.5	✓	✓
		4.0s		VXX: DYCS5=4.0		DYCS5=4.0	✓	✓
		5.0s		VXX: DYCS5=5.0		DYCS5=5.0	✓	✓
		7.0s		VXX: DYCS5=7.0		DYCS5=7.0	✓	✓
		10.0s		VXX: DYCS5=10.0		DYCS5=10.0	✓	✓
	DYNAMIC CONTRAST (CONTRAST MODE)	CONTRAST MODE 1		VXX: DYCI6=+00001	QVX: DYCI6	DYCI6=+00001	✓	✓
		CONTRAST MODE 2		VXX: DYCI6=+00002		DYCI6=+00002	✓	✓
	DYNAMIC CONTRAST (BRILLIANT CORRECTION)	OFF		VXX: DYCI7=+00000	QVX: DYCI7	DYCI7=+00000	✓	✓
		BRILLIANT CORRECTION 1		VXX: DYCI7=+00001		DYCI7=+00001	✓	✓
		BRILLIANT CORRECTION 2		VXX: DYCI7=+00002		DYCI7=+00002	✓	✓
		BRILLIANT CORRECTION 3		VXX: DYCI7=+00003		DYCI7=+00003	✓	✓
	DYNAMIC CONTRAST/MANUAL IRIS (MANUAL INTENSITY)	OFF		OAI: M000	QAI: M	000	✓	✓
		1		OAI: M001		001	✓	✓
	255		OAI: M255		255	✓	✓	
DYNAMIC CONTRAST (DYNAMIC GAMMA)	OFF		OAI: D0	QAI: D	0	✓	✓	
	1		OAI: D1		1	✓	✓	
	2		OAI: D2		2	✓	✓	
	3		OAI: D3		3	✓	✓	
COLOR SPACE	NATIVE		VXX: CSPI1=+00000	QVX: CSPI1	CSPI1=+00000	✓	✓	
	ITU-709		VXX: CSPI1=+00001		CSPI1=+00001	✓	✓	
	DCI-P3		VXX: CSPI1=+00002		CSPI1=+00002	✓	✓	
	ITU2020		VXX: CSPI1=+00003		CSPI1=+00003	✓	✓	
SYSTEM SELECTOR	RGB		ORF: 0	QRF	0	✓	✓	
HDMI/DIGITAL LINK/DisplayPort/	YPbPr		ORF: 1		1	✓	✓	
SLOT-HDMI/SLOT-DIGITAL LINK/	AUTO		ORF: 2		2	✓	✓	
GEOMETRY	OFF		VXX: GMMIO=+00000	QVX: GMMIO	GMMIO=+00000	✓	✓	
	KEystone		VXX: GMMIO=+00001		GMMIO=+00001	✓	✓	
	CURVED		VXX: GMMIO=+00002		GMMIO=+00002	✓	✓	
	PC-1		VXX: GMMIO=+00003		GMMIO=+00003	✓	✓	
	PC-2		VXX: GMMIO=+00004		GMMIO=+00004	✓	✓	
	PC-3		VXX: GMMIO=+00005		GMMIO=+00005	✓	✓	
	CORNER-CORRECTION		VXX: GMMIO=+00010		GMMIO=+00010	✓	✓	
	DIGITAL ZOOM EXTENDER		VXX: GMMIO=+00011		GMMIO=+00011	✓	✓	
	6POINT CORRECTION		VXX: GMMIO=+00012		GMMIO=+00012	✓	✓	
GEOMETRY-KEystone-LENS THROW RATIO	0.7	0.1 step	VXX: GMKS0=+00.7	QVX: GMKS0	GMKS0=+00.7	✓	✓	
	16.5		VXX: GMKS0=+16.5		GMKS0=+16.5	✓	✓	
GEOMETRY-KEystone-VERTICAL BALANCE	-60		VXX: GMKI4=-00060	QVX: GMKI4	GMKI4=-00060	✓	✓	
	+60		VXX: GMKI4=+00060		GMKI4=+00060	✓	✓	
GEOMETRY-KEystone-HORIZONTAL BALANCE	-30		VXX: GMKI7=-00030	QVX: GMKI7	GMKI7=-00030	✓	✓	
	+30		VXX: GMKI7=+00030		GMKI7=+00030	✓	✓	
GEOMETRY-KEystone-VERTICAL KEystone	-40.0 (-45.0)*	0.2 step	VXX: GMKS8=-40.0	QVX: GMKS8	GMKS8=-40.0	✓	✓	
	+40.0 (+45.0)*		VXX: GMKS8=+40.0		GMKS8=+40.0	✓	✓	

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC
POSITION	GEOMETRY-KEYSTONE-HORIZONTAL KEYSTONE	-15.0 (-40.0)*	0.2 step	VXX:GMKS9=-15.0	QVX:GMKS9	GMKS9=-15.0	✓	✓
		+15.0 (+40.0)*		VXX:GMKS9=+15.0		GMKS9=+15.0	✓	✓
	GEOMETRY-CURVED-LENS THROW RATIO	0.7	0.1 step	VXX:GMCS0=+00.7	QVX:GMCS0	GMCS0=+00.7	✓	✓
		16.5		VXX:GMCS0=+16.5		GMCS0=+16.5	✓	✓
	GEOMETRY-CURVED-VERTICAL ARC	-50 (-100)*		VXX:GMCI3=-00050	QVX:GMCI3	GMCI3=-00050	✓	✓
		+50 (+100)*		VXX:GMCI3=+00050		GMCI3=+00050	✓	✓
	GEOMETRY-CURVED-HORIZONTAL ARC	-50 (-100)*		VXX:GMCI7=-00050	QVX:GMCI7	GMCI7=-00050	✓	✓
		+50 (+100)*		VXX:GMCI7=+00050		GMCI7=+00050	✓	✓
	GEOMETRY-CURVED-VERTICAL BALANCE	-60		VXX:GMCI2=-00060	QVX:GMCI2	GMCI2=-00060	✓	✓
		+60		VXX:GMCI2=+00060		GMCI2=+00060	✓	✓
	GEOMETRY-CURVED-HORIZONTAL BALANCE	-30		VXX:GMCI6=-00030	QVX:GMCI6	GMCI6=-00030	✓	✓
		+30		VXX:GMCI6=+00030		GMCI6=+00030	✓	✓
	GEOMETRY-CURVED-VERTICAL KEYSTONE	-40.0 (-45.0)*	0.2 step	VXX:GMCS8=-40.0	QVX:GMCS8	GMCS8=-40.0	✓	✓
		+40.0 (+45.0)*		VXX:GMCS8=+40.0		GMCS8=+40.0	✓	✓
	GEOMETRY-CURVED-HORIZONTAL KEYSTONE	-15.0 (-40.0)*	0.2 step	VXX:GMCS9=-15.0	QVX:GMCS9	GMCS9=-15.0	✓	✓
		+15.0 (+40.0)*		VXX:GMCS9=+15.0		GMCS9=+15.0	✓	✓
	GEOMETRY-CURVED-MAINTAIN ASPECT RATIO	OFF		VXX:GMCI A=+00000	QVX:GMCI A	GMCI A=+00000	✓	✓
		ON		VXX:GMCI A=+00001		GMCI A=+00001	✓	✓
	GEOMETRY-CORNER CORRECTION-UPPER LEFT(V)	min.		VXX:GMFI1=+00000	QVX:GMFI1	GMFI1=+00000	0	0
		max.		VXX:GMFI1=+00300		GMFI1=+00300	+300	+300
	GEOMETRY-CORNER CORRECTION-UPPER RIGHT(V)	min.		VXX:GMFI2=+00000	QVX:GMFI2	GMFI2=+00000	0	0
		max.		VXX:GMFI2=+00300		GMFI2=+00300	+300	+300
	GEOMETRY-CORNER CORRECTION-LOWER LEFT(V)	min.		VXX:GMFI3=-00300	QVX:GMFI3	GMFI3=-00300	-300	-300
		max.		VXX:GMFI3=+00000		GMFI3=+00000	0	0
	GEOMETRY-CORNER CORRECTION-LOWER RIGHT(V)	min.		VXX:GMFI4=-00300	QVX:GMFI4	GMFI4=-00300	-300	-300
		max.		VXX:GMFI4=+00000		GMFI4=+00000	0	0
	GEOMETRY-CORNER CORRECTION-LINEARITY(V)	min.		VXX:GMFI5=-00127	QVX:GMFI5	GMFI5=-00127	-127	-127
		max.		VXX:GMFI5=+00127		GMFI5=+00127	+127	+127
	GEOMETRY-CORNER CORRECTION-UPPER LEFT(H)	min.		VXX:GMFI6=+00000	QVX:GMFI6	GMFI6=+00000	0	0
		max.		VXX:GMFI6=+00480		GMFI6=+00480	+480	+480
	GEOMETRY-CORNER CORRECTION-UPPER RIGHT(H)	min.		VXX:GMFI7=-00480	QVX:GMFI7	GMFI7=-00480	-480	-480
		max.		VXX:GMFI7=+00000		GMFI7=+00000	0	0
	GEOMETRY-CORNER CORRECTION-LOWER LEFT(H)	min.		VXX:GMFI8=+00000	QVX:GMFI8	GMFI8=+00000	0	0
		max.		VXX:GMFI8=+00480		GMFI8=+00480	+480	+480
	GEOMETRY-CORNER CORRECTION-LOWER RIGHT(H)	min.		VXX:GMFI9=-00480	QVX:GMFI9	GMFI9=-00480	-480	-480
		max.		VXX:GMFI9=+00000		GMFI9=+00000	0	0
	GEOMETRY-CORNER CORRECTION-LINEARITY(H)	min.		VXX:GMFIA=-00127	QVX:GMFIA	GMFIA=-00127	-127	-127
		max.		VXX:GMFIA=+00127		GMFIA=+00127	+127	+127
	GEOMETRY-CORNER/PINCUSHION-LINEARITY	AUTO		VXX:GMFIF=+00000	QVX:GMFIF	GMFIF=+00000	✓	✓
		MANUAL		VXX:GMFIF=+00001		GMFIF=+00001	✓	✓
	GEOMETRY - FREE GRID(ON/OFF)	OFF		VXX:GMGI1=+00000	QVX:GMGI1	GMGI1=+00000	✓	✓
		ON		VXX:GMGI1=+00001		GMGI1=+00001	✓	✓
	GEOMETRY - FREE GRID - INITIALIZE			VXX:GMGI2=+00001			✓	✓
	GEOMETRY - FREE GRID - GRID RESOLUTION	2x2		VXX:GMGI3=+00002	QVX:GMGI3	GMGI3=+00002	✓	✓
		3x3		VXX:GMGI3=+00003		GMGI3=+00003	✓	✓
		5x5		VXX:GMGI3=+00005		GMGI3=+00005	✓	✓
		9x9		VXX:GMGI3=+00009		GMGI3=+00009	✓	✓
		17x17		VXX:GMGI3=+00017		GMGI3=+00017	✓	✓
	GEOMETRY - FREE GRID - GRID COLOR	OFF		VXX:GMGI4=+00000	QVX:GMGI4	GMGI4=+00000	✓	✓
		WHITE		VXX:GMGI4=+00001		GMGI4=+00001	✓	✓
	BLACK		VXX:GMGI4=+00002		GMGI4=+00002	✓	✓	
	RED		VXX:GMGI4=+00003		GMGI4=+00003	✓	✓	
	GREEN		VXX:GMGI4=+00004		GMGI4=+00004	✓	✓	
	BLUE		VXX:GMGI4=+00005		GMGI4=+00005	✓	✓	
	CYAN		VXX:GMGI4=+00006		GMGI4=+00006	✓	✓	
	MAGENTA		VXX:GMGI4=+00007		GMGI4=+00007	✓	✓	
	YELLOW		VXX:GMGI4=+00008		GMGI4=+00008	✓	✓	
GEOMETRY - FREE GRID - CONTROL POINTS	POINT		VXX:GMGI5=+00000	QVX:GMGI5	GMGI5=+00000	✓	✓	
	HORIZONTAL LINE		VXX:GMGI5=+00001		GMGI5=+00001	✓	✓	
	VERTICAL LINE		VXX:GMGI5=+00002		GMGI5=+00002	✓	✓	
GEOMETRY - FREE GRID - GRID WIDTH	1		VXX:GMGI7=+00001	QVX:GMGI7	GMGI7=+00001	✓	✓	
	10		VXX:GMGI7=+00010		GMGI7=+00010	✓	✓	
GEOMETRY - FREE GRID - CONTROL POINTS COLOR	WHITE		VXX:GMGI8=+00001	QVX:GMGI8	GMGI8=+00001	✓	✓	
	BLACK		VXX:GMGI8=+00002		GMGI8=+00002	✓	✓	
	RED		VXX:GMGI8=+00003		GMGI8=+00003	✓	✓	
	GREEN		VXX:GMGI8=+00004		GMGI8=+00004	✓	✓	
	BLUE		VXX:GMGI8=+00005		GMGI8=+00005	✓	✓	
	CYAN		VXX:GMGI8=+00006		GMGI8=+00006	✓	✓	
	MAGENTA		VXX:GMGI8=+00007		GMGI8=+00007	✓	✓	
	YELLOW		VXX:GMGI8=+00008		GMGI8=+00008	✓	✓	
CONVERGENCE	OFF		VXX:CNVI1=+00000	QVX:CNVI1	CNVI1=+00000	✓	✓	
	ON		VXX:CNVI1=+00001		CNVI1=+00001	✓	✓	
CONVERGENCE - UPPER LEFT VERTICAL			VXX:CNVS2=*:*****	QVX:CNVS2	CNVS2=*:*****	✓	✓	
			VXX:CNVS2=R:*****		CNVS2=R:*****	✓	✓	
			VXX:CNVS2=G:*****		CNVS2=G:*****	✓	✓	
			VXX:CNVS2=B:*****		CNVS2=B:*****	✓	✓	
			VXX:CNVS2=*:+00.00		CNVS2=*:+00.00	✓	✓	
			VXX:CNVS2=*:+03.75		CNVS2=*:+03.75	✓	✓	
CONVERGENCE - UPPER LEFT HORIZONTAL			VXX:CNVS3=*:*****	QVX:CNVS3	CNVS3=*:*****	✓	✓	
			VXX:CNVS3=R:*****		CNVS3=R:*****	✓	✓	
			VXX:CNVS3=G:*****		CNVS3=G:*****	✓	✓	
			VXX:CNVS3=B:*****		CNVS3=B:*****	✓	✓	
			VXX:CNVS3=*:+00.00		CNVS3=*:+00.00	✓	✓	
			VXX:CNVS3=*:+03.75		CNVS3=*:+03.75	✓	✓	
CONVERGENCE - UPPER RIGHT VERTICAL			VXX:CNVS4=*:*****	QVX:CNVS4	CNVS4=*:*****	✓	✓	
			VXX:CNVS4=R:*****		CNVS4=R:*****	✓	✓	
			VXX:CNVS4=G:*****		CNVS4=G:*****	✓	✓	
			VXX:CNVS4=B:*****		CNVS4=B:*****	✓	✓	
			VXX:CNVS4=*:+00.00		CNVS4=*:+00.00	✓	✓	
			VXX:CNVS4=*:+03.75		CNVS4=*:+03.75	✓	✓	
CONVERGENCE - UPPER RIGHT HORIZONTAL			VXX:CNVS5=*:*****	QVX:CNVS5	CNVS5=*:*****	✓	✓	
			VXX:CNVS5=R:*****		CNVS5=R:*****	✓	✓	
			VXX:CNVS5=G:*****		CNVS5=G:*****	✓	✓	
			VXX:CNVS5=B:*****		CNVS5=B:*****	✓	✓	
			VXX:CNVS5=*:-03.75		CNVS5=*:-03.75	✓	✓	
			VXX:CNVS5=*:+00.00		CNVS5=*:+00.00	✓	✓	
CONVERGENCE - LOWER LEFT VERTICAL			VXX:CNVS6=*:*****	QVX:CNVS6	CNVS6=*:*****	✓	✓	
			VXX:CNVS6=R:*****		CNVS6=R:*****	✓	✓	
			VXX:CNVS6=G:*****		CNVS6=G:*****	✓	✓	
			VXX:CNVS6=B:*****		CNVS6=B:*****	✓	✓	
			VXX:CNVS6=*:+00.00		CNVS6=*:+00.00	✓	✓	
			VXX:CNVS6=*:+03.75		CNVS6=*:+03.75	✓	✓	
CONVERGENCE - LOWER LEFT HORIZONTAL			VXX:CNVS7=*:*****	QVX:CNVS7	CNVS7=*:*****	✓	✓	
			VXX:CNVS7=R:*****		CNVS7=R:*****	✓	✓	
			VXX:CNVS7=G:*****		CNVS7=G:*****	✓	✓	
			VXX:CNVS7=B:*****		CNVS7=B:*****	✓	✓	
			VXX:CNVS7=*:-03.75		CNVS7=*:-03.75	✓	✓	
			VXX:CNVS7=*:+00.00		CNVS7=*:+00.00	✓	✓	
CONVERGENCE - LOWER RIGHT VERTICAL			VXX:CNVS8=*:*****	QVX:CNVS8	CNVS8=*:*****	✓	✓	
			VXX:CNVS8=R:*****		CNVS8=R:*****	✓	✓	
			VXX:CNVS8=G:*****		CNVS8=G:*****	✓	✓	
			VXX:CNVS8=B:*****		CNVS8=B:*****	✓	✓	
			VXX:CNVS8=*:-03.75		CNVS8=*:-03.75	✓	✓	
			VXX:CNVS8=*:+00.00		CNVS8=*:+00.00	✓	✓	
CONVERGENCE - LOWER RIGHT HORIZONTAL			VXX:CNVS9=*:*****	QVX:CNVS9	CNVS9=*:*****	✓	✓	
			VXX:CNVS9=R:*****		CNVS9=R:*****	✓	✓	
			VXX:CNVS9=G:*****		CNVS9=G:*****	✓	✓	
			VXX:CNVS9=B:*****		CNVS9=B:*****	✓	✓	
			VXX:CNVS9=*:-03.75		CNVS9=*:-03.75	✓	✓	
			VXX:CNVS9=*:+00.00		CNVS9=*:+00.00	✓	✓	
SHIFT-HORIZONTAL	0		VTH:0000	QTH	0000	✓	✓	
	+4095		VTH:4095		4095	✓	✓	
SHIFT-VERTICAL	0		VTV:0000	QTV	0000	✓	✓	
	+4094		VTV:4094		4094	✓	✓	
ASPECT	AUTO/VID AUTO/DEFAULT		VSE:0	QSE	0	✓	✓	
	NORMAL(4:3)		VSE:1		1	✓	✓	
	WIDE(16:9)		VSE:2		2	✓	✓	
	NATIVE(through)		VSE:5		5	✓	✓	
	FULL(HV FIT)		VSE:6		6	✓	✓	

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC
ADVANCED	H-FIT	V-FIT		VSE:9 VSE:10		9 10	✓ ✓	✓ ✓
	ZOOM-HORIZONTAL	50		OZH:050	QZH	050	✓	✓
		999		OZH:999		999	✓	✓
	ZOOM-VERTICAL	50		OZV:050	QZV	050	✓	✓
		999		OZV:999		999	✓	✓
	ZOOM-BOTH	50		OZO:050	QZO	050	✓	✓
		999		OZO:999		999	✓	✓
	ZOOM-INTERLOCKED	OFF		OZS:0	QZS	0	✓	✓
		ON		OZS:1		1	✓	✓
	ZOOM-MODE	INTERNAL		OZT:0	QZT	0	✓	✓
		FULL		OZT:1		1	✓	✓
	DIGITAL CINEMA REALITY	AUTO		OPD:0	QPD	0	✓	✓
		OFF		OPD:1		1	✓	✓
		30p/25p FIXED		OPD:2		2	✓	✓
GRADATION SMOOTHER	OFF		VXX:GRS11=+00000	QVX:GRS11	GRS11=+00000	✓	✓	
	1		VXX:GRS11=+00001		GRS11=+00001	✓	✓	
	2		VXX:GRS11=+00002		GRS11=+00002	✓	✓	
	3		VXX:GRS11=+00003		GRS11=+00003	✓	✓	
BLANKING-UPPER	min.		DBU:0000	QLU	0000	0	0	
	max.		DBU:2398		2398	2398	1198	
BLANKING-LOWER	min.		DBB:0000	QLB	0000	0	0	
	max.		DBB:2398		2398	2398	1198	
BLANKING-RIGHT	min.		DBR:0000	QLR	0000	0	0	
	max.		DBR:3838		3838	3838	1918	
BLANKING-LEFT	min.		DBL:0000	QLL	0000	0	0	
	max.		DBL:3838		3838	3838	1918	
CUSTOM MASKING *	OFF		VXX:MSK11=+00000	QVX:MSK11	MSK11=+00000	✓	✓	
	PC-1		VXX:MSK11=+00001		MSK11=+00001	✓	✓	
	PC-2		VXX:MSK11=+00002		MSK11=+00002	✓	✓	
	PC-3		VXX:MSK11=+00003		MSK11=+00003	✓	✓	
EDGE BLENDING	OFF		VXX:EDB10=+00000	QVX:EDB10	EDB10=+00000	✓	✓	
	ON		VXX:EDB10=+00001		EDB10=+00001	✓	✓	
	USER		VXX:EDB10=+00002		EDB10=+00002	✓	✓	
EDGE BLENDING-UPPER ON/OFF	OFF		VGU:0	QGU	0	✓	✓	
	ON		VGU:1		1	✓	✓	
EDGE BLENDING-LOWER ON/OFF	OFF		VGB:0	QGB	0	✓	✓	
	ON		VGB:1		1	✓	✓	
EDGE BLENDING-LEFT ON/OFF	OFF		VGL:0	QGL	0	✓	✓	
	ON		VGL:1		1	✓	✓	
EDGE BLENDING-RIGHT ON/OFF	OFF		VGR:0	QGR	0	✓	✓	
	ON		VGR:1		1	✓	✓	
EDGE BLENDING-START-UPPER	min.		VEU:0000	QEU	0000	0	0	
	max.		VEU:2272		2272	2272	1023	
EDGE BLENDING-START-LOWER	min.		VEB:0000	QEB	0000	0	0	
	max.		VEB:2272		2272	2272	1199	
EDGE BLENDING-START-LEFT	min.		VEL:0000	QEL	0000	0	0	
	max.		VEL:3712		3712	3712	1023	
EDGE BLENDING-START-RIGHT	min.		VER:0000	QER	0000	0	0	
	max.		VER:3712		3712	3712	1919	
EDGE BLENDING-WIDTH-UPPER	min.		VXX:EUIW10=+00000	QVX:EUIW10	EUIW10=+00000	0	0	
	max.		VXX:EUIW10=+02272		EUIW10=+02272	2272	1023	
EDGE BLENDING-WIDTH-LOWER	min.		VXX:EBW10=+00000	QVX:EBW10	EBW10=+00000	0	0	
	max.		VXX:EBW10=+02272		EBW10=+02272	2272	1199	
EDGE BLENDING-WIDTH-LEFT	min.		VXX:ELW10=+00000	QVX:ELW10	ELW10=+00000	0	0	
	max.		VXX:ELW10=+03712		ELW10=+03712	3712	1023	
EDGE BLENDING-WIDTH-RIGHT	min.		VXX:ERW10=+00000	QVX:ERW10	ERW10=+00000	0	0	
	max.		VXX:ERW10=+03712		ERW10=+03712	3712	1919	
EDGE BLENDING-MARKER-ON/OFF	OFF		VGM:0	QGM	0	✓	✓	
	ON		VGM:1		1	✓	✓	
EDGE BLENDING-NON-OVERLAPPED BLACK LEVEL	0 (W,R,G,B)		VJI:000,000,000,000	QJI	000,000,000,000	✓	✓	
	255 (W,R,G,B)		VJI:255,255,255,255		255,255,255,255	✓	✓	
EDGE BLENDING-NON-OVERLAPPED BLACK LEVEL-INTERLOCKED	OFF		VXX:EBI11=+00000	QVX:EBI11	EBI11=+00000	✓	✓	
	ON		VXX:EBI11=+00001		EBI11=+00001	✓	✓	
EDGE BLENDING-BLACK BORDER LEVEL	0 (W,R,G,B)		VJO:000,000,000,000	QJO	000,000,000,000	✓	✓	
	255 (W,R,G,B)		VJO:255,255,255,255		255,255,255,255	✓	✓	
EDGE BLENDING-BLACK BORDER LEVEL-INTERLOCKED	OFF		VXX:EBI12=+00000	QVX:EBI12	EBI12=+00000	✓	✓	
	ON		VXX:EBI12=+00001		EBI12=+00001	✓	✓	
EDGE BLENDING-BLACK BORDER WIDTH-UPPER	min.		VJU:0000	QJU	0000	0	0	
	max.		VJU:2272		2272	2272	1023	
EDGE BLENDING-BLACK BORDER WIDTH-LOWER	min.		VJB:0000	QJB	0000	0	0	
	max.		VJB:2272		2272	2272	1199	
EDGE BLENDING-BLACK BORDER WIDTH-LEFT	min.		VJL:0000	QJL	0000	0	0	
	max.		VJL:3712		3712	3712	1023	
EDGE BLENDING-BLACK BORDER WIDTH-RIGHT	min.		VJR:0000	QJR	0000	0	0	
	max.		VJR:3712		3712	3712	1919	
EDGE BLENDING - BLACK LEVEL ADJUST - BLACK BORDER AREA - FREE SHAPE -	OFF		VXX:EBF11=+00000	QVX:EBF11	EBF11=+00000	✓	✓	
	ON		VXX:EBF11=+00001		EBF11=+00001	✓	✓	
EDGE BLENDING - BLACK LEVEL ADJUST - BLACK BORDER AREA - FREE SHAPE -	OFF		VXX:EBF12=+00000	QVX:EBF12	EBF12=+00000	✓	✓	
	ON		VXX:EBF12=+00001		EBF12=+00001	✓	✓	
EDGE BLENDING - BLACK LEVEL ADJUST - BLACK BORDER AREA - FREE SHAPE - LEFT	OFF		VXX:EBF13=+00000	QVX:EBF13	EBF13=+00000	✓	✓	
	ON		VXX:EBF13=+00001		EBF13=+00001	✓	✓	
EDGE BLENDING - BLACK LEVEL ADJUST - BLACK BORDER AREA - FREE SHAPE -	OFF		VXX:EBF14=+00000	QVX:EBF14	EBF14=+00000	✓	✓	
	ON		VXX:EBF14=+00001		EBF14=+00001	✓	✓	
EDGE BLENDING - BLACK LEVEL ADJUST - BLACK BORDER AREA - FREE SHAPE - UPPER - ADJUSTMENT POINTS	2		VXX:EFPI1=+00002	QVX:EFPI1	EFPI1=+00002	✓	✓	
	3		VXX:EFPI1=+00003		EFPI1=+00003	✓	✓	
- UPPER - INITIALIZE	5		VXX:EFPI1=+00005		EFPI1=+00005	✓	✓	
	9		VXX:EFPI1=+00009		EFPI1=+00009	✓	✓	
EXECUTE	17		VXX:EFPI1=+00017		EFPI1=+00017	✓	✓	
	EXECUTE		VXX:EFPI1=+00001		EFPI1=+00001	✓	✓	
EDGE BLENDING - BLACK LEVEL ADJUST - BLACK BORDER AREA - FREE SHAPE - LEFT - ADJUSTMENT POINTS	2		VXX:EFPI2=+00002	QVX:EFPI2	EFPI2=+00002	✓	✓	
	3		VXX:EFPI2=+00003		EFPI2=+00003	✓	✓	
- LEFT - INITIALIZE	5		VXX:EFPI2=+00005		EFPI2=+00005	✓	✓	
	9		VXX:EFPI2=+00009		EFPI2=+00009	✓	✓	
EXECUTE	17		VXX:EFPI2=+00017		EFPI2=+00017	✓	✓	
	EXECUTE		VXX:EFPI2=+00001		EFPI2=+00001	✓	✓	
EDGE BLENDING - BLACK LEVEL ADJUST - BLACK BORDER AREA - FREE SHAPE - LEFT - ADJUSTMENT POINTS	2		VXX:EFPI3=+00002	QVX:EFPI3	EFPI3=+00002	✓	✓	
	3		VXX:EFPI3=+00003		EFPI3=+00003	✓	✓	
- LEFT - INITIALIZE	5		VXX:EFPI3=+00005		EFPI3=+00005	✓	✓	
	9		VXX:EFPI3=+00009		EFPI3=+00009	✓	✓	
EXECUTE	17		VXX:EFPI3=+00017		EFPI3=+00017	✓	✓	
	EXECUTE		VXX:EFPI3=+00001		EFPI3=+00001	✓	✓	
EDGE BLENDING - BLACK LEVEL ADJUST - BLACK BORDER AREA - FREE SHAPE - RIGHT - ADJUSTMENT POINTS	2		VXX:EFPI4=+00002	QVX:EFPI4	EFPI4=+00002	✓	✓	
	3		VXX:EFPI4=+00003		EFPI4=+00003	✓	✓	
- RIGHT - INITIALIZE	5		VXX:EFPI4=+00005		EFPI4=+00005	✓	✓	
	9		VXX:EFPI4=+00009		EFPI4=+00009	✓	✓	
EXECUTE	17		VXX:EFPI4=+00017		EFPI4=+00017	✓	✓	
	EXECUTE		VXX:EFPI4=+00001		EFPI4=+00001	✓	✓	
EDGE BLENDING-OVERLAPPED BLACK LEVEL-UPPER	0 (W,R,G,B)		VXX:EBBS0=000,000,000,000	QVX:EBBS0	EBBS0=000,000,000,000	✓	✓	
	255 (W,R,G,B)		VXX:EBBS0=255,255,255,255		EBBS0=255,255,255,255	✓	✓	
EDGE BLENDING-OVERLAPPED BLACK LEVEL-LOWER	0 (W,R,G,B)		VXX:EBBS1=000,000,000,000	QVX:EBBS1	EBBS1=000,000,000,000	✓	✓	
	255 (W,R,G,B)		VXX:EBBS1=255,255,255,255		EBBS1=255,255,255,255	✓	✓	
EDGE BLENDING-OVERLAPPED BLACK LEVEL-LEFT	0 (W,R,G,B)		VXX:EBBS2=000,000,000,000	QVX:EBBS2	EBBS2=000,000,000,000	✓	✓	
	255 (W,R,G,B)		VXX:EBBS2=255,255,255,255		EBBS2=255,255,255,255	✓	✓	
EDGE BLENDING-OVERLAPPED BLACK LEVEL-RIGHT	0 (W,R,G,B)		VXX:EBBS3=000,000,000,000	QVX:EBBS3	EBBS3=000,000,000,000	✓	✓	
	255 (W,R,G,B)		VXX:EBBS3=255,255,255,255		EBBS3=255,255,255,255	✓	✓	
EDGE BLENDING-OVERLAPPED BLACK LEVEL-UPPER INTERLOCKED	OFF		VXX:EBI13=+00000	QVX:EBI13	EBI13=+00000	✓	✓	
	ON		VXX:EBI13=+00001		EBI13=+00001	✓	✓	
EDGE BLENDING-OVERLAPPED BLACK LEVEL-LOWER INTERLOCKED	OFF		VXX:EBI14=+00000	QVX:EBI14	EBI14=+00000	✓	✓	
	ON		VXX:EBI14=+00001		EBI14=+00001	✓	✓	
EDGE BLENDING-OVERLAPPED BLACK LEVEL-LEFT INTERLOCKED	OFF		VXX:EBI15=+00000	QVX:EBI15	EBI15=+00000	✓	✓	
	ON		VXX:EBI15=+00001		EBI15=+00001	✓	✓	
EDGE BLENDING-OVERLAPPED BLACK LEVEL-RIGHT INTERLOCKED	OFF		VXX:EBI16=+00000	QVX:EBI16	EBI16=+00000	✓	✓	
	ON		VXX:EBI16=+00001		EBI16=+00001	✓	✓	
EDGE BLENDING-MODE	SOFTEDGE/BLACK LEVEL		VXX:EBMI1=+00000	QVX:EBMI1	EBMI1=+00000	✓	✓	
	BLACK LEVEL ONLY		VXX:EBMI1=+00001		EBMI1=+00001	✓	✓	
EDGE BLENDING-AUTO TESTPATTERN	OFF		VXX:EAT11=+00000	QVX:EAT11	EAT11=+00000	✓	✓	
	ON		VXX:EAT11=+00001		EAT11=+00001	✓	✓	
FRAME RESPONSE	NORMAL		VXX:FDY10=+00000	QVX:FDY10	FDY10=+00000	✓	✓	

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K	
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC	
FRAME DELAY	FIXED			VXX:FDYI0=+00005		FDYI0=+00005	✓	✓	
	0.00			VXX:FDYS1=+0.00	QVX:FDYS1	FDYS1=+0.00	✓	✓	
	100.00			VXX:FDYS1=+100.00		FDYS1=+100.00	✓	✓	
	FILM DETECTION	OFF		VXX:FDTI1=+00000	QVX:FDTI1	FDTI1=+00000	✓	✓	
	ON			VXX:FDTI1=+00001		FDTI1=+00001	✓	✓	
	QUAD PIXEL DRIVE	OFF		VXX:QPDII=+00000	QVX:QPDII	QPDII=+00000	✓	✓	
	ON			VXX:QPDII=+00001		QPDII=+00001	✓	✓	
	RASTER POSITION-HORIZONTAL	-2048		VRH:2952	QRH	2952	✓	✓	
	+2047			VRH:7047		7047	✓	✓	
	RASTER POSITION-VERTICAL	-2048		VRV:2952	QRV	2952	✓	✓	
+2047			VRV:7047		7047	✓	✓		
LANGUAGE	English			OLG:ENG	QLG	ENG	✓	✓	
	German			OLG:DEU		DEU	✓	✓	
	French			OLG:FRA		FRA	✓	✓	
	Spanish			OLG:ESP		ESP	✓	✓	
	Italian			OLG:ITL		ITL	✓	✓	
	Japanese			OLG:JPN		JPN	✓	✓	
	Chinese			OLG:CHI		CHI	✓	✓	
	Russian			OLG:RUS		RUS	✓	✓	
	Korea			OLG:KOR		KOR	✓	✓	
	Portuguese			OLG:POR		POR	✓	✓	
3D SYSTEM SETTING	SINGLE			VXX:DSYI1=+00000	QVX:DSYI1	DSYI1=+00000	✓	✓	
	DUAL(LEFT)			VXX:DSYI1=+00001		DSYI1=+00001	✓	✓	
	DUAL(RIGHT)			VXX:DSYI1=+00002		DSYI1=+00002	✓	✓	
	3D SYNC SETTING	OFF		VXX:DSNI1=+00000	QVX:DSNI1	DSNI1=+00000	✓	✓	
	1			VXX:DSNI1=+00001		DSNI1=+00001	✓	✓	
	2			VXX:DSNI1=+00002		DSNI1=+00002	✓	✓	
	3			VXX:DSNI1=+00003		DSNI1=+00003	✓	✓	
	4			VXX:DSNI1=+00004		DSNI1=+00004	✓	✓	
	5			VXX:DSNI1=+00005		DSNI1=+00005	✓	✓	
	6			VXX:DSNI1=+00006		DSNI1=+00006	✓	✓	
7			VXX:DSNI1=+00007		DSNI1=+00007	✓	✓		
8			VXX:DSNI1=+00008		DSNI1=+00008	✓	✓		
9			VXX:DSNI1=+00009		DSNI1=+00009	✓	✓		
10			VXX:DSNI1=+00010		DSNI1=+00010	✓	✓		
11			VXX:DSNI1=+00011		DSNI1=+00011	✓	✓		
3D SYNC SETTING-STEREO SYNC OUTPUT DELAY	0	10 step		VXX:DSNI2=+00000	QVX:DSNI2	DSNI2=+00000	✓	✓	
25000			VXX:DSNI2=+25000		DSNI2=+25000	✓	✓		
3D SIMUL INPUT SETTING-L:HDMI1/R:HDMI2	OFF			VXX:DSMI4=+00000	QVX:DSMI4	DSMI4=+00000	✓	✓	
AUTO			VXX:DSMI4=+00002		DSMI4=+00002	✓	✓		
3D INPUT FORMAT	AUTO			VXX:DIFI1=+00000	QVX:DIFI1	DIFI1=+00000	✓	✓	
NATIVE(2D)				VXX:DIFI1=+00001		DIFI1=+00001	✓	✓	
SIDE BY SIDE				VXX:DIFI1=+00003		DIFI1=+00003	✓	✓	
TOP AND BOTTOM				VXX:DIFI1=+00004		DIFI1=+00004	✓	✓	
FRAME SEQUENTIAL				VXX:DIFI1=+00006		DIFI1=+00006	✓	✓	
3D LEFT/RIGHT SWAP	NORMAL			VXX:DSWI1=+00000	QVX:DSWI1	DSWI1=+00000	✓	✓	
SWAPPED				VXX:DSWI1=+00001		DSWI1=+00001	✓	✓	
3D COLOR MATCHING	SHARED 2D/3D			VXX:DCMI1=+00000	QVX:DCMI1	DCMI1=+00000	✓	✓	
SEPARATE 2D/3D				VXX:DCMI1=+00001		DCMI1=+00001	✓	✓	
3D DARK TIME SETTING	0.5			VXX:DDTS1=+0.5	QVX:DDTS1	DDTS1=+0.5	✓	✓	
1.0				VXX:DDTS1=+1.0		DDTS1=+1.0	✓	✓	
1.5				VXX:DDTS1=+1.5		DDTS1=+1.5	✓	✓	
2.0				VXX:DDTS1=+2.0		DDTS1=+2.0	✓	✓	
2.5				VXX:DDTS1=+2.5		DDTS1=+2.5	✓	✓	
2.7				VXX:DDTS1=+2.7		DDTS1=+2.7	✓	✓	
3D TEST MODE	NORMAL			VXX:DTSI1=+00000	QVX:DTSI1	DTSI1=+00000	✓	✓	
SIDE BY SIDE				VXX:DTSI1=+00001		DTSI1=+00001	✓	✓	
LEFT/LEFT				VXX:DTSI1=+00002		DTSI1=+00002	✓	✓	
RIGHT/RIGHT				VXX:DTSI1=+00003		DTSI1=+00003	✓	✓	
LEFT/BLACK				VXX:DTSI1=+00004		DTSI1=+00004	✓	✓	
BLACK/RIGHT				VXX:DTSI1=+00005		DTSI1=+00005	✓	✓	
3D SAFETY PRECAUTIONS MESSAGE	OFF			VXX:DMGI1=+00000	QVX:DMGI1	DMGI1=+00000	✓	✓	
ON				VXX:DMGI1=+00001		DMGI1=+00001	✓	✓	
COLOR MATCHING	OFF			VXX:CMAI0=+00000	QVX:CMAI0	CMAI0=+00000	✓	✓	
	3COLORS			VXX:CMAI0=+00001		CMAI0=+00001	✓	✓	
	7COLORS			VXX:CMAI0=+00002		CMAI0=+00002	✓	✓	
	MEASURED			VXX:CMAI0=+00004		CMAI0=+00004	✓	✓	
	COLOR MATCHING-RESET MODE	NATIVE			VXX:CRMI1=+00000	QVX:CRMI1	CRMI1=+00000	✓	✓
	PICTURE				VXX:CRMI1=+00001		CRMI1=+00001	✓	✓
	REC709				VXX:CRMI1=+00002		CRMI1=+00002	✓	✓
	COLOR MATCHING-3COLORS-RED	0 (R,G,B)			VMR:0000,0000,0000	QMR	0000,0000,0000	✓	✓
	2048,2048,2048(R,G,B)				VMR:2048,2048,2048		2048,2048,2048	✓	✓
	COLOR MATCHING-3COLORS-GREEN	0 (R,G,B)			VMG:0000,0000,0000	QMG	0000,0000,0000	✓	✓
2048,2048,2048(R,G,B)				VMG:2048,2048,2048		2048,2048,2048	✓	✓	
COLOR MATCHING-3COLORS-BLUE	0 (R,G,B)			VMB:0000,0000,0000	QMB	0000,0000,0000	✓	✓	
2048,2048,2048(R,G,B)				VMB:2048,2048,2048		2048,2048,2048	✓	✓	
COLOR MATCHING-3COLORS-AUTO TESTPATTERN	OFF			VXX:CATIO=+00000	QVX:CATIO	CATIO=+00000	✓	✓	
ON				VXX:CATIO=+00001		CATIO=+00001	✓	✓	
COLOR MATCHING-3COLORS-RESET	EXECUTE			VXX:CREI1=+00001		CREI1=+00001	✓	✓	
COLOR MATCHING-7COLORS-RED	0 (R,G,B)			VXX:C7CS0=0000,0000,0000	QVX:C7CS0	C7CS0=0000,0000,0000	✓	✓	
2048(R,G,B)				VXX:C7CS0=2048,2048,2048		C7CS0=2048,2048,2048	✓	✓	
COLOR MATCHING-7COLORS-GREEN	0 (R,G,B)			VXX:C7CS1=0000,0000,0000	QVX:C7CS1	C7CS1=0000,0000,0000	✓	✓	
2048(R,G,B)				VXX:C7CS1=2048,2048,2048		C7CS1=2048,2048,2048	✓	✓	
COLOR MATCHING-7COLORS-BLUE	0 (R,G,B)			VXX:C7CS2=0000,0000,0000	QVX:C7CS2	C7CS2=0000,0000,0000	✓	✓	
2048(R,G,B)				VXX:C7CS2=2048,2048,2048		C7CS2=2048,2048,2048	✓	✓	
COLOR MATCHING-7COLORS-CYAN	0 (R,G,B)			VXX:C7CS3=0000,0000,0000	QVX:C7CS3	C7CS3=0000,0000,0000	✓	✓	
2048(R,G,B)				VXX:C7CS3=2048,2048,2048		C7CS3=2048,2048,2048	✓	✓	
COLOR MATCHING-7COLORS-MAGENTA	0 (R,G,B)			VXX:C7CS4=0000,0000,0000	QVX:C7CS4	C7CS4=0000,0000,0000	✓	✓	
2048(R,G,B)				VXX:C7CS4=2048,2048,2048		C7CS4=2048,2048,2048	✓	✓	
COLOR MATCHING-7COLORS-YELLOW	0 (R,G,B)			VXX:C7CS5=0000,0000,0000	QVX:C7CS5	C7CS5=0000,0000,0000	✓	✓	
2048(R,G,B)				VXX:C7CS5=2048,2048,2048		C7CS5=2048,2048,2048	✓	✓	
COLOR MATCHING-7COLORS-WHITE	0 (R,G,B)			VXX:C7CS6=0000,0000,0000	QVX:C7CS6	C7CS6=0000,0000,0000	✓	✓	
2048(R,G,B)				VXX:C7CS6=2048,2048,2048		C7CS6=2048,2048,2048	✓	✓	
COLOR MATCHING-7COLORS-AUTO TESTPATTERN	OFF			VXX:CATI1=+00000	QVX:CATI1	CATI1=+00000	✓	✓	
ON				VXX:CATI1=+00001		CATI1=+00001	✓	✓	
COLOR MATCHING-7COLORS-RESET	EXECUTE			VXX:CREI2=+00001		CREI2=+00001	✓	✓	
COLOR MATCHING-MEASURED MODE-MEASURED DATA BLACK	0,1,1 (Y,x,y)			VXX:CMMS0=00000,0001,0001	QVX:CMMS0	CMMS0=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS0=65535,9999,9999		CMMS0=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-MEASURED DATA RED	0,1,1 (Y,x,y)			VXX:CMMS1=00000,0001,0001	QVX:CMMS1	CMMS1=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS1=65535,9999,9999		CMMS1=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-MEASURED DATA GREEN	0,1,1 (Y,x,y)			VXX:CMMS2=00000,0001,0001	QVX:CMMS2	CMMS2=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS2=65535,9999,9999		CMMS2=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-MEASURED DATA BLUE	0,1,1 (Y,x,y)			VXX:CMMS3=00000,0001,0001	QVX:CMMS3	CMMS3=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS3=65535,9999,9999		CMMS3=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-MEASURED DATA WHITE	0,1,1 (Y,x,y)			VXX:CMMS4=00000,0001,0001	QVX:CMMS4	CMMS4=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS4=65535,9999,9999		CMMS4=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-TARGET DATA RED	0,1,1 (Y,x,y)			VXX:CMMS0=00000,0001,0001	QVX:CMMS0	CMMS0=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS0=65535,9999,9999		CMMS0=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-TARGET DATA GREEN	0,1,1 (Y,x,y)			VXX:CMMS1=00000,0001,0001	QVX:CMMS1	CMMS1=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS1=65535,9999,9999		CMMS1=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-TARGET DATA BLUE	0,1,1 (Y,x,y)			VXX:CMMS2=00000,0001,0001	QVX:CMMS2	CMMS2=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS2=65535,9999,9999		CMMS2=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-TARGET DATA CYAN	0,1,1 (Y,x,y)			VXX:CMMS3=00000,0001,0001	QVX:CMMS3	CMMS3=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS3=65535,9999,9999		CMMS3=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-TARGET DATA MAGENTA	0,1,1 (Y,x,y)			VXX:CMMS4=00000,0001,0001	QVX:CMMS4	CMMS4=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS4=65535,9999,9999		CMMS4=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-TARGET DATA YELLOW	0,1,1 (Y,x,y)			VXX:CMMS5=00000,0001,0001	QVX:CMMS5	CMMS5=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS5=65535,9999,9999		CMMS5=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-TARGET DATA WHITE	0,1,1 (Y,x,y)			VXX:CMMS6=00000,0001,0001	QVX:CMMS6	CMMS6=00000,0001,0001	✓	✓	
65535,999,999(Y,x,y)				VXX:CMMS6=65535,9999,9999		CMMS6=65535,9999,9999	✓	✓	
COLOR MATCHING-MEASURED MODE-AUTO TESTPATTERN	OFF			VXX:CATI3=+00000	QVX:CATI3	CATI3=+00000	✓	✓	
ON				VXX:CATI3=+00001		CATI3=+00001	✓	✓	
COLOR MATCHING-MEASURED MODE-RESET	EXECUTE			VXX:CREI3=+00001		CREI3=+00001	✓	✓	
BACKUP INPUT SETTING-BACKUP INPUT	PRIMARY			VXX:BACI1=+00001	QVX:BACI1	BACI1=+00001	✓	✓	
SECONDARY				VXX:BACI1=+00002		BACI1=+00002	✓	✓	
TOGGLE				VXX:BACI1=+00010		BACI1=+00010	✓	✓	
BACKUP INPUT SETTING-BACKUP INPUT MODE	OFF			VXX:BACI6=+00000	QVX:BACI6	BACI6=+00000	✓	✓	
HDMI1 / HDMI2				VXX:BACI6=+00002		BACI6=+00002	✓	✓	

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K		
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC		
		SDI/SDI(SLOT1)		VXX: BACI6=+11111		BACI6=+11111	✓	✓		
	BACKUP INPUT SETTING-AUTOMATIC SWITCHING	DISABLE		VXX: BACI3=+00000	QVX: BACI3	BACI3=+00000	✓	✓		
		ENABLE		VXX: BACI3=+00001		BACI3=+00001	✓	✓		
	BACKUP INPUT SETTING-BACKUP INPUT STATUS	INACTIVE			QVX: BACI4	BACI4=+00000	✓	✓		
		ACTIVE				BACI4=+00001	✓	✓		
	SIMUL INPUT SETTING - HDMI/DVI IN	OFF		VXX: SIMI2=+00000	QVX: SIMI2	SIMI2=+00000	✓	✓		
		AUTO (2D)		VXX: SIMI2=+00001		SIMI2=+00001	✓	✓		
	HDMI IN-HDMI1 SIGNAL LEVEL	0-1023		VXX: HSLI1=+00000	QVX: HSLI1	HSLI1=+00000	✓	✓		
		64-940		VXX: HSLI1=+00001		HSLI1=+00001	✓	✓		
		AUTO		VXX: HSLI1=+00002		HSLI1=+00002	✓	✓		
	HDMI IN-HDMI2 SIGNAL LEVEL	0-1023		VXX: HSLI2=+00000	QVX: HSLI2	HSLI2=+00000	✓	✓		
		64-940		VXX: HSLI2=+00001		HSLI2=+00001	✓	✓		
		AUTO		VXX: HSLI2=+00002		HSLI2=+00002	✓	✓		
	HDMI IN-HDMI1 AUTO GAMMA SELECT	DISABLE		VXX: HAGI1=+00000	QVX: HAGI1	HAGI1=+00000	✓	✓		
		ENABLE		VXX: HAGI1=+00001		HAGI1=+00001	✓	✓		
	HDMI IN-HDMI2 AUTO GAMMA SELECT	DISABLE		VXX: HAGI2=+00000	QVX: HAGI2	HAGI2=+00000	✓	✓		
		ENABLE		VXX: HAGI2=+00001		HAGI2=+00001	✓	✓		
	HDMI IN-HDMI1 AUTO COLOR SPACE SELECT	DISABLE		VXX: HACI1=+00000	QVX: HACI1	HACI1=+00000	✓	✓		
		ENABLE		VXX: HACI1=+00001		HACI1=+00001	✓	✓		
	HDMI IN-HDMI2 AUTO COLOR SPACE SELECT	DISABLE		VXX: HACI2=+00000	QVX: HACI2	HACI2=+00000	✓	✓		
		ENABLE		VXX: HACI2=+00001		HACI2=+00001	✓	✓		
	HDMI IN-HDMI1 EQUALIZER	0		VXX: HEQI1=+00000	QVX: HEQI1	HEQI1=+00000	✓	✓		
		1		VXX: HEQI1=+00001		HEQI1=+00001	✓	✓		
		2		VXX: HEQI1=+00002		HEQI1=+00002	✓	✓		
		3		VXX: HEQI1=+00003		HEQI1=+00003	✓	✓		
		4		VXX: HEQI1=+00004		HEQI1=+00004	✓	✓		
		5		VXX: HEQI1=+00005		HEQI1=+00005	✓	✓		
		6		VXX: HEQI1=+00006		HEQI1=+00006	✓	✓		
		7		VXX: HEQI1=+00007		HEQI1=+00007	✓	✓		
	HDMI IN-HDMI2 EQUALIZER	0		VXX: HEQI2=+00000	QVX: HEQI2	HEQI2=+00000	✓	✓		
		1		VXX: HEQI2=+00001		HEQI2=+00001	✓	✓		
		2		VXX: HEQI2=+00002		HEQI2=+00002	✓	✓		
		3		VXX: HEQI2=+00003		HEQI2=+00003	✓	✓		
		4		VXX: HEQI2=+00004		HEQI2=+00004	✓	✓		
		5		VXX: HEQI2=+00005		HEQI2=+00005	✓	✓		
		6		VXX: HEQI2=+00006		HEQI2=+00006	✓	✓		
		7		VXX: HEQI2=+00007		HEQI2=+00007	✓	✓		
	HDMI IN-HDMI1 EDID SELECT	4K/60p		VXX: HESI1=+00000	QVX: HESI1	HESI1=+00000	✓	✓		
		4K/30p		VXX: HESI1=+00001		HESI1=+00001	✓	✓		
		2K		VXX: HESI1=+00002		HESI1=+00002	✓	✓		
		4K/60p/HDR		VXX: HESI1=+00010		HESI1=+00010	✓	✓		
	HDMI IN-HDMI2 EDID SELECT	4K/60p		VXX: HESI2=+00000	QVX: HESI2	HESI2=+00000	✓	✓		
		4K/30p		VXX: HESI2=+00001		HESI2=+00001	✓	✓		
		2K		VXX: HESI2=+00002		HESI2=+00002	✓	✓		
		4K/60p/HDR		VXX: HESI2=+00010		HESI2=+00010	✓	✓		
	HDMI IN-HDMI1 EDID MODE	DEFAULT		VXX: EDM13=+00000	QVX: EDM13	EDM13=+00000	✓	✓		
		SCREEN FIT		VXX: EDM13=+00001		EDM13=+00001	✓	✓		
		USER		VXX: EDM13=+00010		EDM13=+00010	✓	✓		
	HDMI IN-HDMI2 EDID MODE	DEFAULT		VXX: EDM16=+00000	QVX: EDM16	EDM16=+00000	✓	✓		
		SCREEN FIT		VXX: EDM16=+00001		EDM16=+00001	✓	✓		
		USER		VXX: EDM16=+00010		EDM16=+00010	✓	✓		
	HDMI IN-HDMI* EDID RESOLUTION	HDMI1		VXX: EDRS3=*****:****:*	QVX: EDRS3	EDRS3=*****:****:*	✓	✓		
		HDMI2		VXX: EDRS6=*****:****:*	QVX: EDRS6	EDRS6=*****:****:*	✓	✓		
			1024x768p		VXX: *****=1024:0768:p		*****=1024:0768:p	✓	✓	
			1280x720p		VXX: *****=1280:0720:p		*****=1280:0720:p	✓	✓	
			1280x800p		VXX: *****=1280:0800:p		*****=1280:0800:p	✓	✓	
			1280x1024p		VXX: *****=1280:1024:p		*****=1280:1024:p	✓	✓	
			1366x768p		VXX: *****=1366:0768:p		*****=1366:0768:p	✓	✓	
			1400x1050p		VXX: *****=1400:1050:p		*****=1400:1050:p	✓	✓	
			1440x900p		VXX: *****=1440:0900:p		*****=1440:0900:p	✓	✓	
			1600x900p		VXX: *****=1600:0900:p		*****=1600:0900:p	✓	✓	
			1600x1200p		VXX: *****=1600:1200:p		*****=1600:1200:p	✓	✓	
			1680x1050p		VXX: *****=1680:1050:p		*****=1680:1050:p	✓	✓	
			1920x1080p		VXX: *****=1920:1080:p		*****=1920:1080:p	✓	✓	
			1920x1080i		VXX: *****=1920:1080:i		*****=1920:1080:i	✓	✓	
			1920x1200p		VXX: *****=1920:1200:p		*****=1920:1200:p	✓	✓	
			2048x1080p		VXX: *****=2048:1080:p		*****=2048:1080:p	✓	✓	
			2560x1080p		VXX: *****=2560:1080:p		*****=2560:1080:p	✓	✓	
			2560x1440p		VXX: *****=2560:1440:p		*****=2560:1440:p	✓	✓	
			2560x1600p		VXX: *****=2560:1600:p		*****=2560:1600:p	✓	✓	
			3440x1440p		VXX: *****=3440:1440:p		*****=3440:1440:p	✓	✓	
		3840x2400p		VXX: *****=3840:2400:p		*****=3840:2400:p	✓	✓		
	HDMI IN-HDMI* EDID VERTICAL SCAN FREQUENCY	HDMI1		VXX: EDVI3=*****	QVX: EDVI3	EDVI3=*****	✓	✓		
		HDMI2		VXX: EDVI6=*****	QVX: EDVI6	EDVI6=*****	✓	✓		
			240Hz		VXX: *****=+24000		*****=+24000	✓	✓	
			120Hz		VXX: *****=+12000		*****=+12000	✓	✓	
			100Hz		VXX: *****=+10000		*****=+10000	✓	✓	
			60Hz		VXX: *****=+06000		*****=+06000	✓	✓	
			50Hz		VXX: *****=+05000		*****=+05000	✓	✓	
			48Hz		VXX: *****=+04800		*****=+04800	✓	✓	
			30Hz		VXX: *****=+03000		*****=+03000	✓	✓	
			25Hz		VXX: *****=+02500		*****=+02500	✓	✓	
			24Hz		VXX: *****=+02400		*****=+02400	✓	✓	
		HDMI IN-HDMI* EDID RESOLUTION / VERTICAL SCAN FREQUENCY	HDMI1		VXX: EDHS1=*****:****:*	QVX: EDHS1	EDHS1=*****:****:*	✓	✓	
	HDMI2			VXX: EDHS2=*****:****:*	QVX: EDHS2	EDHS2=*****:****:*	✓	✓		
			1024x768		VXX: *****=1024:0768:*		*****=1024:0768:*	✓	✓	
			1280x720		VXX: *****=1280:0720:*		*****=1280:0720:*	✓	✓	
			1280x800		VXX: *****=1280:0800:*		*****=1280:0800:*	✓	✓	
			1280x1024		VXX: *****=1280:1024:*		*****=1280:1024:*	✓	✓	
			1366x768		VXX: *****=1366:0768:*		*****=1366:0768:*	✓	✓	
			1400x1050		VXX: *****=1400:1050:*		*****=1400:1050:*	✓	✓	
			1440x900		VXX: *****=1440:0900:*		*****=1440:0900:*	✓	✓	
			1600x900		VXX: *****=1600:0900:*		*****=1600:0900:*	✓	✓	
			1600x1200		VXX: *****=1600:1200:*		*****=1600:1200:*	✓	✓	
			1680x1050		VXX: *****=1680:1050:*		*****=1680:1050:*	✓	✓	
			1920x1080		VXX: *****=1920:1080:*		*****=1920:1080:*	✓	✓	
			1920x1200		VXX: *****=1920:1200:*		*****=1920:1200:*	✓	✓	
			2048x1080		VXX: *****=2048:1080:*		*****=2048:1080:*	✓	✓	
			2560x1080		VXX: *****=2560:1080:*		*****=2560:1080:*	✓	✓	
			2560x1440		VXX: *****=2560:1440:*		*****=2560:1440:*	✓	✓	
			2560x1600		VXX: *****=2560:1600:*		*****=2560:1600:*	✓	✓	
			3440x1440		VXX: *****=3440:1440:*		*****=3440:1440:*	✓	✓	
			3840x2400		VXX: *****=3840:2400:*		*****=3840:2400:*	✓	✓	
			Progressive		VXX: *****=*****:p:*****		*****=*****:p:*****	✓	✓	
			Interface		VXX: *****=*****:j:*****		*****=*****:j:*****	✓	✓	
			240Hz		VXX: *****=*****:*,24000		*****=*****:*,24000	✓	✓	
			120Hz		VXX: *****=*****:*,12000		*****=*****:*,12000	✓	✓	
			100Hz		VXX: *****=*****:*,10000		*****=*****:*,10000	✓	✓	
			60Hz		VXX: *****=*****:*,06000		*****=*****:*,06000	✓	✓	
			50Hz		VXX: *****=*****:*,05000		*****=*****:*,05000	✓	✓	
			48Hz		VXX: *****=*****:*,04800		*****=*****:*,04800	✓	✓	
			30Hz		VXX: *****=*****:*,03000		*****=*****:*,03000	✓	✓	
			25Hz		VXX: *****=*****:*,02500		*****=*****:*,02500	✓	✓	
			24Hz		VXX: *****=*****:*,02400		*****=*****:*,02400	✓	✓	
	HDMI IN-HDMI* EDID STATUS RESOLUTION / VERTICAL SCAN FREQUENCY		HDMI1			QVX: ESHS1	ESHS1=*****:****:*	✓	✓	
			HDMI2				QVX: ESHS2	ESHS2=*****:****:*	✓	✓
				1024x768				*****=1024:0768:*	✓	✓
			1280x720				*****=1280:0720:*	✓	✓	
			1280x800				*****=1280:0800:*	✓	✓	
			1280x1024				*****=1280:1024:*	✓	✓	
			1366x768				*****=1366:0768:*	✓	✓	
			1400x1050				*****=1400:1050:*	✓	✓	
			1440x900				*****=1440:0900:*	✓	✓	
			1600x900				*****=1600:0900:*	✓	✓	
			1600x1200				*****=1600:1200:*	✓	✓	
			1680x1050				*****=1680:1050:*	✓	✓	
			1920x1080				*****=1920:1080:*	✓	✓	
			1920x1200				*****=1920:1200:*	✓	✓	
		2048x1080				*****=2048:1080:*	✓	✓		

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC
DisplayPort IN	SIGNAL LEVEL	* PARAMETER2	2560x1080	VXX:DPLI1=+00000	QVX:DPLI1	*****=2560:1080:*:*****	✓	✓
			2560x1440	VXX:DPLI1=+00001		*****=2560:1440:*:*****	✓	✓
			2560x1600	VXX:DPLI1=+00002		*****=2560:1600:*:*****	✓	✓
			3440x1440	VXX:DPLI1=+00001		*****=3440:1440:*:*****	✓	✓
			3840x2400	VXX:DPLI1=+00001		*****=3840:2400:*:*****	✓	✓
		* PARAMETER3	Progressive Interface	VXX:*****:p:*****		*****=*****:p:*****	✓	✓
				VXX:*****:j:*****		*****=*****:j:*****	✓	✓
			240Hz	VXX:*****:24000		*****=*****:24000	✓	✓
			120Hz	VXX:*****:12000		*****=*****:12000	✓	✓
			100Hz	VXX:*****:10000		*****=*****:10000	✓	✓
			60Hz	VXX:*****:06000		*****=*****:06000	✓	✓
			50Hz	VXX:*****:05000		*****=*****:05000	✓	✓
			48Hz	VXX:*****:04800		*****=*****:04800	✓	✓
			30Hz	VXX:*****:03000		*****=*****:03000	✓	✓
		25Hz	VXX:*****:02500		*****=*****:02500	✓	✓	
		24Hz	VXX:*****:02400		*****=*****:02400	✓	✓	
		DisplayPort IN	AUTO	VXX:DPLI1=+00000	QVX:DPLI1	DPLI1=+00000	✓	✓
		-AUTO GAMMA SELECT	0-1023	VXX:DPLI1=+00001		DPLI1=+00001	✓	✓
			64-940	VXX:DPLI1=+00002		DPLI1=+00002	✓	✓
		DisplayPort IN	DISABLE	VXX:DAGI1=+00000	QVX:DAGI1	DAGI1=+00000	✓	✓
		- AUTO COLOR SPACE SELECT	ENABLE	VXX:DAGI1=+00001		DAGI1=+00001	✓	✓
		DisplayPort IN	DISABLE	VXX:DACI1=+00000	QVX:DACI1	DACI1=+00000	✓	✓
		- AUTO COLOR SPACE SELECT	ENABLE	VXX:DACI1=+00001		DACI1=+00001	✓	✓
		DisplayPort IN	4K/60p	VXX:DESI1=+00000	QVX:DESI1	DESI1=+00000	✓	✓
- EDID SELECT	4K/30p	VXX:DESI1=+00001		DESI1=+00001	✓	✓		
	2K	VXX:DESI1=+00002		DESI1=+00002	✓	✓		
	4K/60p/HDR	VXX:DESI1=+00010		DESI1=+00010	✓	✓		
DisplayPort IN	DEFAULT	VXX:EDMI8=+00000	QVX:EDMI8	EDMI8=+00000	✓	✓		
- EDID MODE	SCREEN FIT	VXX:EDMI8=+00001		EDMI8=+00001	✓	✓		
	USER	VXX:EDMI8=+00010		EDMI8=+00010	✓	✓		
DisplayPort IN	1024x768p	VXX:EDRS8=1024:0768:p	QVX:EDRS8	EDRS8=1024:0768:p	✓	✓		
- EDID RESOLUTION	1280x720p	VXX:EDRS8=1280:0720:p		EDRS8=1280:0720:p	✓	✓		
	1280x800p	VXX:EDRS8=1280:0800:p		EDRS8=1280:0800:p	✓	✓		
	1400x1050p	VXX:EDRS8=1400:1050:p		EDRS8=1400:1050:p	✓	✓		
	1600x900p	VXX:EDRS8=1600:0900:p		EDRS8=1600:0900:p	✓	✓		
	1600x1200p	VXX:EDRS8=1600:1200:p		EDRS8=1600:1200:p	✓	✓		
	1920x1080p	VXX:EDRS8=1920:1080:p		EDRS8=1920:1080:p	✓	✓		
	1920x1200p	VXX:EDRS8=1920:1200:p		EDRS8=1920:1200:p	✓	✓		
	2048x1080p	VXX:EDRS8=2048:1080:p		EDRS8=2048:1080:p	✓	✓		
	2560x1080p	VXX:EDRS8=2560:1080:p		EDRS8=2560:1080:p	✓	✓		
	2560x1440p	VXX:EDRS8=2560:1440:p		EDRS8=2560:1440:p	✓	✓		
	2560x1600p	VXX:EDRS8=2560:1600:p		EDRS8=2560:1600:p	✓	✓		
	3440x1440p	VXX:EDRS8=3440:1440:p		EDRS8=3440:1440:p	✓	✓		
	3840x2400p	VXX:EDRS8=3840:2400:p		EDRS8=3840:2400:p	✓	✓		
	DisplayPort IN	240Hz	VXX:EDVI8=+24000	QVX:EDVI8	EDVI8=+24000	✓	✓	
	- EDID VERTICAL SCAN FREQUENCY	120Hz	VXX:EDVI8=+12000		EDVI8=+12000	✓	✓	
		100Hz	VXX:EDVI8=+10000		EDVI8=+10000	✓	✓	
60Hz		VXX:EDVI8=+06000		EDVI8=+06000	✓	✓		
50Hz		VXX:EDVI8=+05000		EDVI8=+05000	✓	✓		
48Hz		VXX:EDVI8=+04800		EDVI8=+04800	✓	✓		
30Hz		VXX:EDVI8=+03000		EDVI8=+03000	✓	✓		
25Hz		VXX:EDVI8=+02500		EDVI8=+02500	✓	✓		
24Hz		VXX:EDVI8=+02400		EDVI8=+02400	✓	✓		
DisplayPort IN		* PARAMETER	VXX:EDPS1=*****:*:*****	QVX:EDPS1	EDPS1=*****:*:*****	✓	✓	
- EDID RESOLUTION / VERTICAL SCAN FREQUENCY	* PARAMETER1	1024x768	VXX:EDPS1=1024:0768:*:*****		EDPS1=1024:0768:*:*****	✓	✓	
		1280x720	VXX:EDPS1=1280:0720:*:*****		EDPS1=1280:0720:*:*****	✓	✓	
		1280x800	VXX:EDPS1=1280:0800:*:*****		EDPS1=1280:0800:*:*****	✓	✓	
		1400x1050	VXX:EDPS1=1400:1050:*:*****		EDPS1=1400:1050:*:*****	✓	✓	
		1600x900	VXX:EDPS1=1600:0900:*:*****		EDPS1=1600:0900:*:*****	✓	✓	
		1600x1200	VXX:EDPS1=1600:1200:*:*****		EDPS1=1600:1200:*:*****	✓	✓	
		1920x1080	VXX:EDPS1=1920:1080:*:*****		EDPS1=1920:1080:*:*****	✓	✓	
		1920x1200	VXX:EDPS1=1920:1200:*:*****		EDPS1=1920:1200:*:*****	✓	✓	
		2048x1080	VXX:EDPS1=2048:1080:*:*****		EDPS1=2048:1080:*:*****	✓	✓	
		2560x1080	VXX:EDPS1=2560:1080:*:*****		EDPS1=2560:1080:*:*****	✓	✓	
		2560x1440	VXX:EDPS1=2560:1440:*:*****		EDPS1=2560:1440:*:*****	✓	✓	
		2560x1600	VXX:EDPS1=2560:1600:*:*****		EDPS1=2560:1600:*:*****	✓	✓	
		3440x1440	VXX:EDPS1=3440:1440:*:*****		EDPS1=3440:1440:*:*****	✓	✓	
	3840x2400	VXX:EDPS1=3840:2400:*:*****		EDPS1=3840:2400:*:*****	✓	✓		
	* PARAMETER2	Progressive Interface	VXX:EDPS1=*****:p:*****		EDPS1=*****:p:*****	✓	✓	
			VXX:EDPS1=*****:j:*****		EDPS1=*****:j:*****	✓	✓	
		120Hz	VXX:EDPS1=*****:12000		EDPS1=*****:12000	✓	✓	
		100Hz	VXX:EDPS1=*****:10000		EDPS1=*****:10000	✓	✓	
		60Hz	VXX:EDPS1=*****:06000		EDPS1=*****:06000	✓	✓	
		50Hz	VXX:EDPS1=*****:05000		EDPS1=*****:05000	✓	✓	
		48Hz	VXX:EDPS1=*****:04800		EDPS1=*****:04800	✓	✓	
		30Hz	VXX:EDPS1=*****:03000		EDPS1=*****:03000	✓	✓	
		25Hz	VXX:EDPS1=*****:02500		EDPS1=*****:02500	✓	✓	
		24Hz	VXX:EDPS1=*****:02400		EDPS1=*****:02400	✓	✓	
DisplayPort IN		* PARAMETER	VXX:ESPS1=*****:*:*****	QVX:ESPS1	ESHS1=*****:*:*****	✓	✓	
- EDID STATUS RESOLUTION / VERTICAL SCAN FREQUENCY	* PARAMETER1	1024x768	VXX:ESHS1=1024:0768:*:*****		ESHS1=1024:0768:*:*****	✓	✓	
		1280x720	VXX:ESHS1=1280:0720:*:*****		ESHS1=1280:0720:*:*****	✓	✓	
		1280x800	VXX:ESHS1=1280:0800:*:*****		ESHS1=1280:0800:*:*****	✓	✓	
		1400x1050	VXX:ESHS1=1400:1050:*:*****		ESHS1=1400:1050:*:*****	✓	✓	
		1600x900	VXX:ESHS1=1600:0900:*:*****		ESHS1=1600:0900:*:*****	✓	✓	
		1600x1200	VXX:ESHS1=1600:1200:*:*****		ESHS1=1600:1200:*:*****	✓	✓	
		1920x1080	VXX:ESHS1=1920:1080:*:*****		ESHS1=1920:1080:*:*****	✓	✓	
		1920x1200	VXX:ESHS1=1920:1200:*:*****		ESHS1=1920:1200:*:*****	✓	✓	
		2048x1080	VXX:ESHS1=2048:1080:*:*****		ESHS1=2048:1080:*:*****	✓	✓	
		2560x1080	VXX:ESHS1=2560:1080:*:*****		ESHS1=2560:1080:*:*****	✓	✓	
		2560x1440	VXX:ESHS1=2560:1440:*:*****		ESHS1=2560:1440:*:*****	✓	✓	
		2560x1600	VXX:ESHS1=2560:1600:*:*****		ESHS1=2560:1600:*:*****	✓	✓	
		3440x1440	VXX:ESHS1=3440:1440:*:*****		ESHS1=3440:1440:*:*****	✓	✓	
	3840x2400	VXX:ESHS1=3840:2400:*:*****		ESHS1=3840:2400:*:*****	✓	✓		
	* PARAMETER2	Progressive Interface	VXX:ESHS1=*****:p:*****		ESHS1=*****:p:*****	✓	✓	
			VXX:ESHS1=*****:j:*****		ESHS1=*****:j:*****	✓	✓	
		120Hz	VXX:ESHS1=*****:12000		ESHS1=*****:12000	✓	✓	
		100Hz	VXX:ESHS1=*****:10000		ESHS1=*****:10000	✓	✓	
		60Hz	VXX:ESHS1=*****:06000		ESHS1=*****:06000	✓	✓	
		50Hz	VXX:ESHS1=*****:05000		ESHS1=*****:05000	✓	✓	
		48Hz	VXX:ESHS1=*****:04800		ESHS1=*****:04800	✓	✓	
		30Hz	VXX:ESHS1=*****:03000		ESHS1=*****:03000	✓	✓	
		25Hz	VXX:ESHS1=*****:02500		ESHS1=*****:02500	✓	✓	
		24Hz	VXX:ESHS1=*****:02400		ESHS1=*****:02400	✓	✓	
SDI IN		64-940	VXX:SSLI1=+00000	QVX:SSLI1	SSLI1=+00000	✓	✓	
- SIGNAL LEVEL (SDI1)	4-1019	VXX:SSLI1=+00001		SSLI1=+00001	✓	✓		
SDI IN	AUTO	VXX:SBTI1=+00000	QVX:SBTI1	SBTI1=+00000	✓	✓		
- BIT DEPTH (SDI1)	12-bit	VXX:SBTI1=+00001		SBTI1=+00001	✓	✓		
	10-bit	VXX:SBTI1=+00002		SBTI1=+00002	✓	✓		
SDI IN	AUTO	VXX:SGMI1=+00000	QVX:SGMI1	SGMI1=+00000	✓	✓		
- 3G SDI MAPPING (SDI1)	LEVEL A	VXX:SGMI1=+00001		SGMI1=+00001	✓	✓		
	LEVEL B	VXX:SGMI1=+00002		SGMI1=+00002	✓	✓		
SDI RESOLUTION	* PARAMETER1	VXX:SRSI1=+*****	QVX:*****	SRSI1=+*****	✓	✓		
* PARAMETER2	AUTO	VXX:*****=+00000		*****=+00000	✓	✓		
	1280x720p	VXX:*****=+00003		*****=+00003	✓	✓		
	1920x1080i	VXX:*****=+00005		*****=+00005	✓	✓		
	1920x1080p	VXX:*****=+00006		*****=+00006	✓	✓		
	2048x1080p	VXX:*****=+00009		*****=+00009	✓	✓		
SLOT : SDI RESOLUTION	* PARAMETER	VXX:*****=VXX:*****=+*****	QVX:*****=QVX:*****	*****=*****=+*****	✓	✓		
* PARAMETER1, 2	SDI1	VXX:SLSSI=VXX:SRSI1=+*****		SLSSI=SRSI1=+*****	✓	✓		
	AUTO	VXX:*****=VXX:*****=+00000		*****=*****=+00000	✓	✓		
* PARAMETER3	1920x1080i	VXX:*****=VXX:*****=+00005		*****=*****=+00005	✓	✓		
	1920x1080p	VXX:*****=VXX:*****=+00006		*****=*****=+00006	✓	✓		
	2048x1080p	VXX:*****=VXX:*****=+00009		*****=*****=+00009	✓	✓		
	3840x2160p	VXX:*****=VXX:*****=+00011		*****=*****=+00011	✓	✓		
	4096x2160p	VXX:*****=VXX:*****=+00013		*****=*****=+00013	✓	✓		
	SLOT - SDI IN - AUTO GAMMA SELECT	DISABLE	VXX:SLSSI=VXX:SAGI1=+00000	QVX:SLSSI=SAGI1	SLSSI=SAGI1=+00000	✓	✓	
	ENABLE	VXX:SLSSI=VXX:SAGI1=+00001		SLSSI=SAGI1=+00001	✓	✓		
SLOT - SDI IN - AUTO COLOR SPACE SELECT	DISABLE	VXX:SLSSI=VXX:SACI1=+00000	QVX:SLSSI=SACI1	SLSSI=SACI1=+00000	✓	✓		
	ENABLE	VXX:SLSSI=VXX:SACI1=+00001		SLSSI=SACI1=+00001	✓	✓		

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K		
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC		
DISPLAY OPTION	SLOT : SDI : SDI 4K DIVISION	* PARAMETER		VXX: *****=VXX: *****=+*****	QVX: *****=QVX: *****	*****=*****=+*****	✓	✓		
		* PARAMETER3	AUTO	VXX: *****=VXX: *****=+00000		*****=*****=+00000	✓	✓		
			SQUARE INTERLEAVE	VXX: *****=VXX: *****=+00001 VXX: *****=VXX: *****=+00002		*****=*****=+00001 *****=*****=+00002	✓	✓		
	SLOT : SDI : SDI SYSTEM SELECTOR	* PARAMETER		VXX: *****=VXX: *****=+*****	QVX: *****=QVX: *****=+*****	*****=*****=+*****	✓	✓		
		* PARAMETER1, 2	SDI1	VXX: SLSS1=VXX: SYSS1=1:1:*****	QVX: SLSS1=VXX: SYSS1=1:1	SLSS1=SYSS1=1:1:*****	✓	✓		
		* PARAMETER3	AUTO RGB YPbPr4:4:4 YPbPr4:2:2	VXX: *****=VXX: SYSS1=*: *****: 00000 VXX: *****=VXX: SYSS1=*: *****: 00001 VXX: *****=VXX: SYSS1=*: *****: 00002 VXX: *****=VXX: SYSS1=*: *****: 00003		*****=SYSS1=*: *****: 00000 *****=SYSS1=*: *****: 00001 *****=SYSS1=*: *****: 00002 *****=SYSS1=*: *****: 00003	✓	✓		
	SLOT : SDI : BIT DEPTH	* PARAMETER		VXX: *****=VXX: *****=+*****	QVX: *****=QVX: *****	*****=*****=+*****	✓	✓		
		* PARAMETER1, 2	SDI1	VXX: SLSS1=VXX: SBTI1=+*****		SLSS1=SBTI1=+*****	✓	✓		
		* PARAMETER3	AUTO 12-bit 10-bit	VXX: *****=VXX: *****=+00000 VXX: *****=VXX: *****=+00001 VXX: *****=VXX: *****=+00002		*****=*****=+00000 *****=*****=+00001 *****=*****=+00002	✓	✓		
	SLOT : SDI : SIGNAL LEVEL	* PARAMETER		VXX: *****=VXX: *****=+*****	QVX: *****=QVX: *****	*****=*****=+*****	✓	✓		
		* PARAMETER1, 2	SDI1	VXX: SLSS1=VXX: SSLI1=+*****		SLSS1=SSLI1=+*****	✓	✓		
		* PARAMETER3	64-940 4-1019 AUTO	VXX: *****=VXX: *****=+00000 VXX: *****=VXX: *****=+00001 VXX: *****=VXX: *****=+00002		*****=*****=+00000 *****=*****=+00001 *****=*****=+00002	✓	✓		
	SLOT : DIGITAL LINK : SIGNAL LEVEL	0-1023 64-940		VXX: SLSS1=VXX: DKLI1=+00000 VXX: SLSS1=VXX: DKLI1=+00001 VXX: SLSS1=VXX: DKLI1=+00002	QVX: SLSS1=VXX: DKLI1	SLSS1=DKLI1=+00000 SLSS1=DKLI1=+00001 SLSS1=DKLI1=+00002	✓	✓		
		AUTO		VXX: SLSS1=VXX: LAGI1=+00000 VXX: SLSS1=VXX: LAGI1=+00001	QVX: SLSS1=VXX: LAGI1	SLSS1=LAGI1=+00000 SLSS1=LAGI1=+00001	✓	✓		
	SLOT : DIGITAL LINK : AUTO GAMMA SELECT	DISABLE		VXX: SLSS1=VXX: LACI1=+00000 VXX: SLSS1=VXX: LACI1=+00001	QVX: SLSS1=VXX: LACI1	SLSS1=LACI1=+00000 SLSS1=LACI1=+00001	✓	✓		
		ENABLE		VXX: SLSS1=VXX: LESI1=+00000 VXX: SLSS1=VXX: LESI1=+00001 VXX: SLSS1=VXX: LESI1=+00002 VXX: SLSS1=VXX: LESI1=+00011	QVX: SLSS1=VXX: LESI1	SLSS1=LESI1=+00000 SLSS1=LESI1=+00001 SLSS1=LESI1=+00002 SLSS1=LESI1=+00011	✓	✓		
	SLOT : DIGITAL LINK : EDID SELECT	4K/60p/SDR 4K/30p 2K 4K/30p/HDR		VXX: SLSS1=VXX: EDMS4=+00000 VXX: SLSS1=VXX: EDMS4=+00001 VXX: SLSS1=VXX: EDMS4=+00010	QVX: SLSS1=VXX: EDMS4	SLSS1=EDMS4=+00000 SLSS1=EDMS4=+00001 SLSS1=EDMS4=+00010	✓	✓		
		DEFAULT SCREEN FIT USER		VXX: SLSS1=VXX: EDMS4=+00000 VXX: SLSS1=VXX: EDMS4=+00001 VXX: SLSS1=VXX: EDMS4=+00010	QVX: SLSS1=VXX: EDMS4	SLSS1=EDMS4=+00000 SLSS1=EDMS4=+00001 SLSS1=EDMS4=+00010	✓	✓		
	SLOT : DIGITAL LINK : EDID RESOLUTION	* PARAMETER	1024x768	VXX: SLSS1=VXX: EDRS4=1024:0768:*	QVX: SLSS1=VXX: EDRS4	SLSS1=EDRS4=1024:0768:*	✓	✓		
			1280x720	VXX: SLSS1=VXX: EDRS4=1280:0720:*		SLSS1=EDRS4=1280:0720:*	✓	✓		
			1280x800	VXX: SLSS1=VXX: EDRS4=1280:0800:*		SLSS1=EDRS4=1280:0800:*	✓	✓		
			1280x1024	VXX: SLSS1=VXX: EDRS4=1280:1024:*		SLSS1=EDRS4=1280:1024:*	✓	✓		
			1366x768	VXX: SLSS1=VXX: EDRS4=1366:0768:*		SLSS1=EDRS4=1366:0768:*	✓	✓		
			1400x1050	VXX: SLSS1=VXX: EDRS4=1400:1050:*		SLSS1=EDRS4=1400:1050:*	✓	✓		
			1440x900	VXX: SLSS1=VXX: EDRS4=1440:0900:*		SLSS1=EDRS4=1440:0900:*	✓	✓		
			1600x900	VXX: SLSS1=VXX: EDRS4=1600:0900:*		SLSS1=EDRS4=1600:0900:*	✓	✓		
			1600x1200	VXX: SLSS1=VXX: EDRS4=1600:1200:*		SLSS1=EDRS4=1600:1200:*	✓	✓		
			1680x1050	VXX: SLSS1=VXX: EDRS4=1680:1050:*		SLSS1=EDRS4=1680:1050:*	✓	✓		
			1920x1080	VXX: SLSS1=VXX: EDRS4=1920:1080:*		SLSS1=EDRS4=1920:1080:*	✓	✓		
			1920x1200	VXX: SLSS1=VXX: EDRS4=1920:1200:*		SLSS1=EDRS4=1920:1200:*	✓	✓		
			2048x1080	VXX: SLSS1=VXX: EDRS4=2048:1080:*		SLSS1=EDRS4=2048:1080:*	✓	✓		
			2560x1080	VXX: SLSS1=VXX: EDRS4=2560:1080:*		SLSS1=EDRS4=2560:1080:*	✓	✓		
			2560x1440	VXX: SLSS1=VXX: EDRS4=2560:1440:*		SLSS1=EDRS4=2560:1440:*	✓	✓		
			2560x1600	VXX: SLSS1=VXX: EDRS4=2560:1600:*		SLSS1=EDRS4=2560:1600:*	✓	✓		
			3840x2400	VXX: SLSS1=VXX: EDRS4=3840:2400:*		SLSS1=EDRS4=3840:2400:*	✓	✓		
			* PARAMETER1	Progressive Interlace	VXX: SLSS1=VXX: EDRS4=*****:p VXX: SLSS1=VXX: EDRS4=*****:j		SLSS1=EDRS4=*****:p SLSS1=EDRS4=*****:j	✓	✓	
		SLOT : DIGITAL LINK : EDID VERTICAL SCAN FREQUENCY	* PARAMETER1	120Hz	VXX: SLSS1=VXX: EDVI4=+12000	QVX: SLSS1=VXX: EDVI4	SLSS1=EDVI4=+12000	✓	✓	
				100Hz	VXX: SLSS1=VXX: EDVI4=+10000		SLSS1=EDVI4=+10000	✓	✓	
				60Hz	VXX: SLSS1=VXX: EDVI4=+06000		SLSS1=EDVI4=+06000	✓	✓	
				50Hz	VXX: SLSS1=VXX: EDVI4=+05000		SLSS1=EDVI4=+05000	✓	✓	
	48Hz			VXX: SLSS1=VXX: EDVI4=+04800		SLSS1=EDVI4=+04800	✓	✓		
	30Hz			VXX: SLSS1=VXX: EDVI4=+03000		SLSS1=EDVI4=+03000	✓	✓		
	25Hz			VXX: SLSS1=VXX: EDVI4=+02500		SLSS1=EDVI4=+02500	✓	✓		
	24Hz			VXX: SLSS1=VXX: EDVI4=+02400		SLSS1=EDVI4=+02400	✓	✓		
	SLOT : DIGITAL LINK : EDID RESOLUTION / VERTICAL SCAN FREQUENCY			* PARAMETER	1024x768	VXX: SLSS1=VXX: EDLS1=1024:0768:*:*****	QVX: SLSS1=VXX: EDLS1	SLSS1=EDLS1=1024:0768:*:*****	✓	✓
					1280x720	VXX: SLSS1=VXX: EDLS1=1280:0720:*:*****		SLSS1=EDLS1=1280:0720:*:*****	✓	✓
		1280x800	VXX: SLSS1=VXX: EDLS1=1280:0800:*:*****			SLSS1=EDLS1=1280:0800:*:*****	✓	✓		
		1280x1024	VXX: SLSS1=VXX: EDLS1=1280:1024:*:*****			SLSS1=EDLS1=1280:1024:*:*****	✓	✓		
		1366x768	VXX: SLSS1=VXX: EDLS1=1366:0768:*:*****			SLSS1=EDLS1=1366:0768:*:*****	✓	✓		
		1400x1050	VXX: SLSS1=VXX: EDLS1=1400:1050:*:*****			SLSS1=EDLS1=1400:1050:*:*****	✓	✓		
		1440x900	VXX: SLSS1=VXX: EDLS1=1440:0900:*:*****			SLSS1=EDLS1=1440:0900:*:*****	✓	✓		
		1600x900	VXX: SLSS1=VXX: EDLS1=1600:0900:*:*****			SLSS1=EDLS1=1600:0900:*:*****	✓	✓		
		1600x1200	VXX: SLSS1=VXX: EDLS1=1600:1200:*:*****			SLSS1=EDLS1=1600:1200:*:*****	✓	✓		
		1680x1050	VXX: SLSS1=VXX: EDLS1=1680:1050:*:*****			SLSS1=EDLS1=1680:1050:*:*****	✓	✓		
	1920x1080	VXX: SLSS1=VXX: EDLS1=1920:1080:*:*****		SLSS1=EDLS1=1920:1080:*:*****	✓	✓				
	1920x1200	VXX: SLSS1=VXX: EDLS1=1920:1200:*:*****		SLSS1=EDLS1=1920:1200:*:*****	✓	✓				
	2048x1080	VXX: SLSS1=VXX: EDLS1=2048:1080:*:*****		SLSS1=EDLS1=2048:1080:*:*****	✓	✓				
	2560x1080	VXX: SLSS1=VXX: EDLS1=2560:1080:*:*****		SLSS1=EDLS1=2560:1080:*:*****	✓	✓				
	2560x1440	VXX: SLSS1=VXX: EDLS1=2560:1440:*:*****		SLSS1=EDLS1=2560:1440:*:*****	✓	✓				
	2560x1600	VXX: SLSS1=VXX: EDLS1=2560:1600:*:*****		SLSS1=EDLS1=2560:1600:*:*****	✓	✓				
	3840x2400	VXX: SLSS1=VXX: EDLS1=3840:2400:*:*****		SLSS1=EDLS1=3840:2400:*:*****	✓	✓				
	* PARAMETER1	Progressive Interlace	VXX: SLSS1=VXX: EDLS1=*****:p VXX: SLSS1=VXX: EDLS1=*****:j		SLSS1=EDLS1=*****:p SLSS1=EDLS1=*****:j	✓	✓			
	SLOT : DIGITAL LINK : EDID STATUS RESOLUTION / VERTICAL SCAN FREQUENCY	* PARAMETER	1024x768	VXX: SLSS1=VXX: EDLS1=*****:*:12000	QVX: SLSS1=VXX: EDLS1	SLSS1=EDLS1=*****:*:12000	✓	✓		
			1280x720	VXX: SLSS1=VXX: EDLS1=*****:*:10000		SLSS1=EDLS1=*****:*:10000	✓	✓		
			1280x800	VXX: SLSS1=VXX: EDLS1=*****:*:06000		SLSS1=EDLS1=*****:*:06000	✓	✓		
			1280x1024	VXX: SLSS1=VXX: EDLS1=*****:*:05000		SLSS1=EDLS1=*****:*:05000	✓	✓		
			1366x768	VXX: SLSS1=VXX: EDLS1=*****:*:04800		SLSS1=EDLS1=*****:*:04800	✓	✓		
			1400x1050	VXX: SLSS1=VXX: EDLS1=*****:*:03000		SLSS1=EDLS1=*****:*:03000	✓	✓		
			1440x900	VXX: SLSS1=VXX: EDLS1=*****:*:02500		SLSS1=EDLS1=*****:*:02500	✓	✓		
			1600x900	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓		
			1600x1200	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓		
			1680x1050	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓		
	1920x1080	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓				
	1920x1200	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓				
	2048x1080	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓				
	2560x1440	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓				
	2560x1080	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓				
	2560x1600	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓				
	3840x2400	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓				
	* PARAMETER1	Progressive Interlace	VXX: SLSS1=VXX: EDLS1=*****:p:***** VXX: SLSS1=VXX: EDLS1=*****:j:*****		SLSS1=EDLS1=*****:p:***** SLSS1=EDLS1=*****:j:*****	✓	✓			
	SLOT : DIGITAL LINK : DIGITAL LINK OUT	* PARAMETER2	120Hz	VXX: SLSS1=VXX: EDLS1=*****:*:12000	QVX: SLSS1=VXX: EDLS1	SLSS1=EDLS1=*****:*:12000	✓	✓		
			100Hz	VXX: SLSS1=VXX: EDLS1=*****:*:10000		SLSS1=EDLS1=*****:*:10000	✓	✓		
			60Hz	VXX: SLSS1=VXX: EDLS1=*****:*:06000		SLSS1=EDLS1=*****:*:06000	✓	✓		
			50Hz	VXX: SLSS1=VXX: EDLS1=*****:*:05000		SLSS1=EDLS1=*****:*:05000	✓	✓		
			48Hz	VXX: SLSS1=VXX: EDLS1=*****:*:04800		SLSS1=EDLS1=*****:*:04800	✓	✓		
			30Hz	VXX: SLSS1=VXX: EDLS1=*****:*:03000		SLSS1=EDLS1=*****:*:03000	✓	✓		
			25Hz	VXX: SLSS1=VXX: EDLS1=*****:*:02500		SLSS1=EDLS1=*****:*:02500	✓	✓		
			24Hz	VXX: SLSS1=VXX: EDLS1=*****:*:02400		SLSS1=EDLS1=*****:*:02400	✓	✓		
			SLOT : 12G SDI OPT : RESOLUTION	* PARAMETER1, 2	12G SDI OPT1	VXX: SLSS1=VXX: OREI1=*****	QVX: *****=QVX: *****	SLSS1=OREI1=*****	✓	✓
					12G SDI OPT2	VXX: SLSS1=VXX: OREI2=*****		SLSS1=OREI2=*****	✓	✓
	SLOT : 12G SDI OPT : RESOLUTION	* PARAMETER3	AUTO	VXX: *****=VXX: *****=+00000		*****=*****=+00000	✓	✓		
			1280x720p	VXX: *****=VXX: *****=+00003		*****=*****=+00003	✓	✓		
			1920x1080p	VXX: *****=VXX: *****=+00005		*****=*****=+00005	✓	✓		
			1920x1080p	VXX: *****=VXX: *****=+00006		*****=*****=+00006	✓	✓		
			1920x1080sF	VXX: *****=VXX: *****=+00007		*****=*****=+00007	✓	✓		
2048x1080p			VXX: *****=VXX: *****=+00009		*****=*****=+00009	✓	✓			
3840x2160p			VXX: *****=VXX: *****=+00011		*****=*****=+00011	✓	✓			
4096x2160p			VXX: *****=VXX: *****=+00013		*****=*****=+00013	✓	✓			

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K	
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC	
SLOT : 12G SDI OPT : SYSTEM SELECTOR	* PARAMETER			VXX:*****=VXX;*****=*****	QVX:*****=QVX;*****	*****=*****=+*****	✓	✓	
	* PARAMETER1, 2	12G SDI OPT1		VXX:SLSS1=VXX:OSYI1=*****		SLSS1=OSYI1=+*****	✓	✓	
		12G SDI OPT2		VXX:SLSS1=VXX:OSYI2=*****		SLSS1=OSYI2=+*****	✓	✓	
	* PARAMETER3	AUTO		VXX:*****=VXX;*****=+00000		*****=*****=+00000	✓	✓	
		RGB		VXX:*****=VXX;*****=+00001		*****=*****=+00001	✓	✓	
		YPbPr 4:4:4		VXX:*****=VXX;*****=+00002		*****=*****=+00002	✓	✓	
		YPbPr 4:2:2		VXX:*****=VXX;*****=+00003		*****=*****=+00003	✓	✓	
	SLOT : 12G SDI OPT : BIT DEPTH	* PARAMETER		VXX:*****=VXX;*****=*****	QVX:*****=QVX;*****	*****=*****=+*****	✓	✓	
	* PARAMETER1, 2	12G SDI OPT1		VXX:SLSS1=VXX:OBTI1=*****		SLSS1=OBTI1=+*****	✓	✓	
		12G SDI OPT2		VXX:SLSS1=VXX:OBTI2=*****		SLSS1=OBTI2=+*****	✓	✓	
	* PARAMETER3	AUTO		VXX:*****=VXX;*****=+00000		*****=*****=+00000	✓	✓	
		12-bit		VXX:*****=VXX;*****=+00001		*****=*****=+00001	✓	✓	
	10-bit		VXX:*****=VXX;*****=+00002		*****=*****=+00002	✓	✓		
SLOT : 12G SDI OPT : SIGNAL LEVEL	* PARAMETER		VXX:*****=VXX;*****=*****	QVX:*****=QVX;*****	*****=*****=+*****	✓	✓		
	* PARAMETER1, 2	12G SDI OPT1		VXX:SLSS1=VXX:OSLI1=*****		SLSS1=OSLI1=+*****	✓	✓	
		12G SDI OPT2		VXX:SLSS1=VXX:OSLI2=*****		SLSS1=OSLI2=+*****	✓	✓	
	* PARAMETER3	64-940		VXX:*****=VXX;*****=+00000		*****=*****=+00000	✓	✓	
		4-1019		VXX:*****=VXX;*****=+00001		*****=*****=+00001	✓	✓	
	AUTO		VXX:*****=VXX;*****=+00002		*****=*****=+00002	✓	✓		
SLOT : 12G SDI OPT : AUTO GAMMA SELECT	DISABLE		VXX:SLSS1=VXX:OAGI1=+00000	QVX:SLSS1=OAGI1	SLSS1=OAGI1=+00000	✓	✓		
	ENABLE		VXX:SLSS1=VXX:OAGI1=+00001		SLSS1=OAGI1=+00001	✓	✓		
SLOT : 12G SDI OPT : AUTO COLOR SPACE SELECT	DISABLE		VXX:SLSS1=VXX:OACI1=+00000	QVX:SLSS1=OACI1	SLSS1=OACI1=+00000	✓	✓		
	ENABLE		VXX:SLSS1=VXX:OACI1=+00001		SLSS1=OACI1=+00001	✓	✓		
SLOT : 12G SDI OPT : SDI OPT OUT	* PARAMETER		VXX:OOMS1=*;*****	QVX:OOMS1=*;*	OOMS1=*;*****	✓	✓		
	* PARAMETER1	SLOT1	VXX:OOMS1=1;*****		OOMS1=1;*****	✓	✓		
		SLOT2	VXX:OOMS1=2;*****		OOMS1=2;*****	✓	✓		
		SFP2	VXX:OOMS1=2;*****		OOMS1=2;*****	✓	✓		
	* PARAMETER3	DISABLE	VXX:OOMS1=*;00000		OOMS1=*;00000	✓	✓		
	ENABLE	VXX:OOMS1=*;00001		OOMS1=*;00001	✓	✓			
SLOT : PressIT : SIGNAL LEVEL	64-940		VXX:SLSS1=VXX:WSLI1=+00000	QVX:SLSS1=QVX:WSLI1	SLSS1=WSLI1=+00000	✓	✓		
	0-1023		VXX:SLSS1=VXX:WSLI1=+00001		SLSS1=WSLI1=+00001	✓	✓		
	AUTO		VXX:SLSS1=VXX:WSLI1=+00002		SLSS1=WSLI1=+00002	✓	✓		
SLOT : 3rd Party Board : SIGNAL LEVEL	64-940		VXX:SLSS1=VXX:USLI1=+00000	QVX:SLSS1=QVX:USLI1	SLSS1=USLI1=+00000	✓	✓		
	0-1023		VXX:SLSS1=VXX:USLI1=+00001		SLSS1=USLI1=+00001	✓	✓		
	AUTO		VXX:SLSS1=VXX:USLI1=+00002		SLSS1=USLI1=+00002	✓	✓		
SLOT : 3rd Party Board : AUTO GAMMA SELECT	DISABLE		VXX:SLSS1=VXX:UAGI1=+00000	QVX:SLSS1=QVX:UAGI1	SLSS1=UAGI1=+00000	✓	✓		
	ENABLE		VXX:SLSS1=VXX:UAGI1=+00001		SLSS1=UAGI1=+00001	✓	✓		
SLOT : 3rd Party Board : AUTO COLOR SPACE SELECT	DISABLE		VXX:SLSS1=VXX:UACI1=+00000	QVX:SLSS1=QVX:UACI1	SLSS1=UACI1=+00000	✓	✓		
	ENABLE		VXX:SLSS1=VXX:UACI1=+00001		SLSS1=UACI1=+00001	✓	✓		
SLOT : 3rd Party Board : EQUALIZER	0		VXX:SLSS1=VXX:UEQI1=+00000	QVX:SLSS1=QVX:UEQI1	SLSS1=VXX:UEQI1=+00000	✓	✓		
	1		VXX:SLSS1=VXX:UEQI1=+00001		SLSS1=VXX:UEQI1=+00001	✓	✓		
	2		VXX:SLSS1=VXX:UEQI1=+00002		SLSS1=VXX:UEQI1=+00002	✓	✓		
	3		VXX:SLSS1=VXX:UEQI1=+00003		SLSS1=VXX:UEQI1=+00003	✓	✓		
	4		VXX:SLSS1=VXX:UEQI1=+00004		SLSS1=VXX:UEQI1=+00004	✓	✓		
	5		VXX:SLSS1=VXX:UEQI1=+00005		SLSS1=VXX:UEQI1=+00005	✓	✓		
	6		VXX:SLSS1=VXX:UEQI1=+00006		SLSS1=VXX:UEQI1=+00006	✓	✓		
	7		VXX:SLSS1=VXX:UEQI1=+00007		SLSS1=VXX:UEQI1=+00007	✓	✓		
SLOT : 3rd Party Board : EDID SELECT	4K/60p/SDR		VXX:SLSS1=VXX:UESI1=+00000	QVX:SLSS1=QVX:UESI1	SLSS1=UESI1=+00000	✓	✓		
	4K/30p		VXX:SLSS1=VXX:UESI1=+00001		SLSS1=UESI1=+00001	✓	✓		
	2K		VXX:SLSS1=VXX:UESI1=+00002		SLSS1=UESI1=+00002	✓	✓		
	4K/60p/HDR		VXX:SLSS1=VXX:UESI1=+00010		SLSS1=UESI1=+00010	✓	✓		
SLOT : 3rd Party Board : EDID MODE	DEFAULT		VXX:SLSS1=VXX:EDMIB=+00000	QVX:SLSS1=QVX:EDMIB	SLSS1=EDMIB=+00000	✓	✓		
	SCREEN FIT		VXX:SLSS1=VXX:EDMIB=+00001		SLSS1=EDMIB=+00001	✓	✓		
	USER		VXX:SLSS1=VXX:EDMIB=+00010		SLSS1=EDMIB=+00010	✓	✓		
SLOT : 3rd Party Board : EDID RESOLUTION	* PARAMETER	1024x768	VXX:SLSS1=VXX:EDRSB=1024:0768;*	QVX:SLSS1=QVX:EDRSB	SLSS1=EDRSB=1024:0768;*	✓	✓		
		1280x720	VXX:SLSS1=VXX:EDRSB=1280:0720;*		SLSS1=EDRSB=1280:0720;*	✓	✓		
		1280x800	VXX:SLSS1=VXX:EDRSB=1280:0800;*		SLSS1=EDRSB=1280:0800;*	✓	✓		
		1280x1024	VXX:SLSS1=VXX:EDRSB=1280:1024;*		SLSS1=EDRSB=1280:1024;*	✓	✓		
		1366x768	VXX:SLSS1=VXX:EDRSB=1366:0768;*		SLSS1=EDRSB=1366:0768;*	✓	✓		
		1400x1050	VXX:SLSS1=VXX:EDRSB=1400:1050;*		SLSS1=EDRSB=1400:1050;*	✓	✓		
		1440x900	VXX:SLSS1=VXX:EDRSB=1440:0900;*		SLSS1=EDRSB=1440:0900;*	✓	✓		
		1600x900	VXX:SLSS1=VXX:EDRSB=1600:0900;*		SLSS1=EDRSB=1600:0900;*	✓	✓		
		1600x1200	VXX:SLSS1=VXX:EDRSB=1600:1200;*		SLSS1=EDRSB=1600:1200;*	✓	✓		
		1680x1050	VXX:SLSS1=VXX:EDRSB=1680:1050;*		SLSS1=EDRSB=1680:1050;*	✓	✓		
		1920x1080	VXX:SLSS1=VXX:EDRSB=1920:1080;*		SLSS1=EDRSB=1920:1080;*	✓	✓		
		1920x1200	VXX:SLSS1=VXX:EDRSB=1920:1200;*		SLSS1=EDRSB=1920:1200;*	✓	✓		
		2048x1080	VXX:SLSS1=VXX:EDRSB=2048:1080;*		SLSS1=EDRSB=2048:1080;*	✓	✓		
		2560x1080	VXX:SLSS1=VXX:EDRSB=2560:1080;*		SLSS1=EDRSB=2560:1080;*	✓	✓		
		2560x1440	VXX:SLSS1=VXX:EDRSB=2560:1440;*		SLSS1=EDRSB=2560:1440;*	✓	✓		
		2560x1600	VXX:SLSS1=VXX:EDRSB=2560:1600;*		SLSS1=EDRSB=2560:1600;*	✓	✓		
		3440x1440	VXX:SLSS1=VXX:EDRSB=3440:1440;*		SLSS1=EDRSB=3440:1440;*	✓	✓		
		3840x2400	VXX:SLSS1=VXX:EDRSB=3840:2400;*		SLSS1=EDRSB=3840:2400;*	✓	✓		
		* PARAMETER1	Progressive Interlace	VXX:SLSS1=VXX:EDRSB=*****;p		SLSS1=EDRSB=*****;p	✓	✓	
				VXX:SLSS1=VXX:EDRSB=*****;j		SLSS1=EDRSB=*****;j	✓	✓	
		SLOT : 3rd Party Board : EDID VERTICAL SCAN FREQUENCY	* PARAMETER	240Hz	VXX:SLSS1=VXX:EDVIB=+24000	QVX:SLSS1=QVX:EDVIB	SLSS1=EDVIB=+24000	✓	✓
				120Hz	VXX:SLSS1=VXX:EDVIB=+12000		SLSS1=EDVIB=+12000	✓	✓
				100Hz	VXX:SLSS1=VXX:EDVIB=+10000		SLSS1=EDVIB=+10000	✓	✓
				60Hz	VXX:SLSS1=VXX:EDVIB=+06000		SLSS1=EDVIB=+06000	✓	✓
				50Hz	VXX:SLSS1=VXX:EDVIB=+05000		SLSS1=EDVIB=+05000	✓	✓
				48Hz	VXX:SLSS1=VXX:EDVIB=+04800		SLSS1=EDVIB=+04800	✓	✓
				30Hz	VXX:SLSS1=VXX:EDVIB=+03000		SLSS1=EDVIB=+03000	✓	✓
25Hz	VXX:SLSS1=VXX:EDVIB=+02500				SLSS1=EDVIB=+02500	✓	✓		
24Hz	VXX:SLSS1=VXX:EDVIB=+02400				SLSS1=EDVIB=+02400	✓	✓		
SLOT : 3rd Party Board : EDID RESOLUTION / VERTICAL SCAN FREQUENCY	* PARAMETER			1024x768	VXX:SLSS1=VXX:EDUS1=1024:0768;*;*****	QVX:SLSS1=QVX:EDUS1	SLSS1=EDUS1=1024:0768;*;*****	✓	✓
				1280x720	VXX:SLSS1=VXX:EDUS1=1280:0720;*;*****		SLSS1=EDUS1=1280:0720;*;*****	✓	✓
				1280x800	VXX:SLSS1=VXX:EDUS1=1280:0800;*;*****		SLSS1=EDUS1=1280:0800;*;*****	✓	✓
				1280x1024	VXX:SLSS1=VXX:EDUS1=1280:1024;*;*****		SLSS1=EDUS1=1280:1024;*;*****	✓	✓
		1366x768	VXX:SLSS1=VXX:EDUS1=1366:0768;*;*****		SLSS1=EDUS1=1366:0768;*;*****	✓	✓		
		1400x1050	VXX:SLSS1=VXX:EDUS1=1400:1050;*;*****		SLSS1=EDUS1=1400:1050;*;*****	✓	✓		
		1440x900	VXX:SLSS1=VXX:EDUS1=1440:0900;*;*****		SLSS1=EDUS1=1440:0900;*;*****	✓	✓		
		1600x900	VXX:SLSS1=VXX:EDUS1=1600:0900;*;*****		SLSS1=EDUS1=1600:0900;*;*****	✓	✓		
		1600x1200	VXX:SLSS1=VXX:EDUS1=1600:1200;*;*****		SLSS1=EDUS1=1600:1200;*;*****	✓	✓		
		1680x1050	VXX:SLSS1=VXX:EDUS1=1680:1050;*;*****		SLSS1=EDUS1=1680:1050;*;*****	✓	✓		
		1920x1080	VXX:SLSS1=VXX:EDUS1=1920:1080;*;*****		SLSS1=EDUS1=1920:1080;*;*****	✓	✓		
		1920x1200	VXX:SLSS1=VXX:EDUS1=1920:1200;*;*****		SLSS1=EDUS1=1920:1200;*;*****	✓	✓		
		2048x1080	VXX:SLSS1=VXX:EDUS1=2048:1080;*;*****		SLSS1=EDUS1=2048:1080;*;*****	✓	✓		
		2560x1080	VXX:SLSS1=VXX:EDUS1=2560:1080;*;*****		SLSS1=EDUS1=2560:1080;*;*****	✓	✓		
		2560x1440	VXX:SLSS1=VXX:EDUS1=2560:1440;*;*****		SLSS1=EDUS1=2560:1440;*;*****	✓	✓		
		2560x1600	VXX:SLSS1=VXX:EDUS1=2560:1600;*;*****		SLSS1=EDUS1=2560:1600;*;*****	✓	✓		
		3440x1440	VXX:SLSS1=VXX:EDUS1=3440:1440;*;*****		SLSS1=EDUS1=3440:1440;*;*****	✓	✓		
		3840x2400	VXX:SLSS1=VXX:EDUS1=3840:2400;*;*****		SLSS1=EDUS1=3840:2400;*;*****	✓	✓		
		* PARAMETER1	Progressive Interlace	VXX:SLSS1=VXX:EDUS1=*****;p		SLSS1=EDUS1=*****;p	✓	✓	
				VXX:SLSS1=VXX:EDUS1=*****;j		SLSS1=EDUS1=*****;j	✓	✓	
			240Hz	VXX:SLSS1=VXX:EDUS1=*****;*;24000		SLSS1=EDUS1=*****;*;24000	✓	✓	
			120Hz	VXX:SLSS1=VXX:EDUS1=*****;*;12000		SLSS1=EDUS1=*****;*;12000	✓	✓	
			100Hz	VXX:SLSS1=VXX:EDUS1=*****;*;10000		SLSS1=EDUS1=*****;*;10000	✓	✓	
			60Hz	VXX:SLSS1=VXX:EDUS1=*****;*;06000		SLSS1=EDUS1=*****;*;06000	✓	✓	
			50Hz	VXX:SLSS1=VXX:EDUS1=*****;*;05000		SLSS1=EDUS1=*****;*;05000	✓	✓	
			48Hz	VXX:SLSS1=VXX:EDUS1=*****;*;04800		SLSS1=EDUS1=*****;*;04800	✓	✓	
			30Hz	VXX:SLSS1=VXX:EDUS1=*****;*;03000		SLSS1=EDUS1=*****;*;03000	✓	✓	
	25Hz	VXX:SLSS1=VXX:EDUS1=*****;*;02500		SLSS1=EDUS1=*****;*;02500	✓	✓			
	24Hz	VXX:SLSS1=VXX:EDUS1=*****;*;02400		SLSS1=EDUS1=*****;*;02400	✓	✓			
SLOT : 3rd Party Board : EDID STATUS RESOLUTION / VERTICAL SCAN FREQUENCY	* PARAMETER	1024x768		QVX:SLSS1=QVX:ESUS1	SLSS1=ESUS1=1024:0768;*;*****	✓	✓		
		1280x720			SLSS1=ESUS1=1280:0720;*;*****	✓	✓		
		1280x800			SLSS1=ESUS1=1280:0800;*;*****	✓	✓		
		1280x1024			SLSS1=ESUS1=1280:1024;*;*****	✓	✓		
		1366x768			SLSS1=ESUS1=1366:0768;*;*****	✓	✓		
		1400x1050			SLSS1=ESUS1=1400:1050;*;*****	✓	✓		
		1440x900			SLSS1=ESUS1=1440:0900;*;*****	✓	✓		
		1600x900			SLSS1=ESUS1=1600:0900;*;*****	✓	✓		
		1600x1200			SLSS1=ESUS1=1600:1200;*;*****	✓	✓		
		1680x1050			SLSS1=ESUS1=1680:1050;*;*****	✓	✓		
		1920x1080			SLSS1=ESUS1=1920:1080;*;*****	✓	✓		
		1920x1200			SLSS1=ESUS1=1920:1200;*;*****	✓	✓		
		2048x1080			SLSS1=ESUS1=2048:1080;*;*****	✓	✓		
		2560x1080			SLSS1=ESUS1=2560:1080;*;*****	✓	✓		
		2560x1440			SLSS1=ESUS1=2560:1440;*;*****	✓	✓		

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K	
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC	
		2560x1600 3440x1440 3840x2400				SLSS1=ESUS1=2560:1600:*:*****	✓	✓	
						SLSS1=ESUS1=3440:1440:*:*****	✓	✓	
						SLSS1=ESUS1=3840:2400:*:*****	✓	✓	
		* PARAMETER1	Progressive Interlace			SLSS1=ESUS1=*****:p:*****	✓	✓	
		* PARAMETER2	240Hz			SLSS1=ESUS1=*****:i:*****	✓	✓	
			120Hz			SLSS1=ESUS1=*****:*:24000	✓	✓	
			120Hz			SLSS1=ESUS1=*****:*:12000	✓	✓	
			60Hz			SLSS1=ESUS1=*****:*:12000	✓	✓	
			50Hz			SLSS1=ESUS1=*****:*:06000	✓	✓	
			48Hz			SLSS1=ESUS1=*****:*:05000	✓	✓	
			30Hz			SLSS1=ESUS1=*****:*:04800	✓	✓	
			25Hz			SLSS1=ESUS1=*****:*:03000	✓	✓	
		24Hz			SLSS1=ESUS1=*****:*:02500	✓	✓		
		MULTI PROJECTOR SYNC - MODE	OFF MAIN SUB		VXX:MPSI1=+00000 VXX:MPSI1=+00001 VXX:MPSI1=+00002	QVX:MPSI1	MPSI1=+00000 MPSI1=+00001 MPSI1=+00002	✓ ✓ ✓	✓ ✓ ✓
MULTI PROJECTOR SYNC - LINK STATUS	NO LINK LINKED			QVX:MPSI2	MPSI2=+00000 MPSI2=+00001	✓ ✓	✓ ✓		
FRAME SYNC SETTING(MULTI PROJECTOR SYNC) - CONTRAST SYNC.	OFF ON		VXX:CSYI1=+00000 VXX:CSYI1=+00001	QVX:CSYI1	CSYI1=+00000 CSYI1=+00001	✓ ✓	✓ ✓		
MULTI PROJECTOR SYNC - SHUTTER SYNC.	OFF ON		VXX:SSYI1=+00000 VXX:SSYI1=+00001	QVX:SSYI1	SSYI1=+00000 SSYI1=+00001	✓ ✓	✓ ✓		
MULTI PROJECTOR SYNC - TERMINAL INPUT GUIDE	SYNC PORT OFF ON (SIMPLE)		VXX:TPSS1=00000 OID:0 OID:1	QVX:TSLI1 QDI	TPSS1=00000 0 1	✓ ✓ ✓	✓ ✓ ✓		
OSD POSITION	UPPER LEFT		ODP:1	QDP	1	✓	✓		
	CETRE LEFT		ODP:2		2	✓	✓		
	LOWER LEFT		ODP:3		3	✓	✓		
	TOP CENTER		ODP:4		4	✓	✓		
	CENTER		ODP:5		5	✓	✓		
	LOEER CENTER		ODP:6		6	✓	✓		
	UPPER RIGHT		ODP:7		7	✓	✓		
	CENTER RIGHT		ODP:8		8	✓	✓		
	LOWER RIGHT		ODP:9		9	✓	✓		
OSD ROTATION	OFF CLOCKWISE COUNTER CLOCKWISE		VXX:OSRI1=+00000 VXX:OSRI1=+00001 VXX:OSRI1=+00002	QVX:OSRI1	OSRI1=+00000 OSRI1=+00001 OSRI1=+00002	✓ ✓ ✓	✓ ✓ ✓		
	OSD MEMORY	OFF ON	VXX:OMYI0=+00000 VXX:OMYI0=+00001	QVX:OMYI0	OMYI0=+00000 OMYI0=+00001	✓ ✓	✓ ✓		
	ON SCREEN	OFF ON	OOS:0 OOS:1	QOS	0 1	✓ ✓	✓ ✓		
WARNING MESSAGE	OFF ON	VXX:WMDI0=+00000 VXX:WMDI0=+00001	QVX:WMDI0	WMDI0=+00000 WMDI0=+00001	✓ ✓	✓ ✓			
OSD DESIGN	1(YELLOW) 2(BLUE) 3(WHITE) 4(GREEN) 5(PEACH) 6(BROWN)		MOD:0 MOD:1 MOD:2 MOD:3 MOD:4 MOD:5	QOD	0 1 2 3 4 5	✓ ✓ ✓ ✓ ✓ ✓	✓ ✓ ✓ ✓ ✓ ✓		
	MENU MODE	NORMAL SIMPLE	VXX:MMDI1=+00000 VXX:MMDI1=+00001	QVX:MMDI1	MMDI1=+00000 MMDI1=+00001	✓ ✓	✓ ✓		
	SCREEN SETTING	16:10 16:9 4:3	VSF:0 VSF:1 VSF:2	QSF	0 1 2	✓ ✓ ✓	✓ ✓ ✓		
	SCREEN POSITION-VERTICAL	min. max.	VXX:VSPI0=-00120 VXX:VSPI0=+00120	QVX:VSPI0	VSPI0=-00120 VSPI0=+00120	-120 120	-60 60		
	SCREEN POSITION-HORIZONTAL	min. max.	VXX:HSPi0=-00320 VXX:HSPi0=+00320	QVX:HSPi0	HSPi0=-00320 HSPi0=+00320	-320 320	-160 160		
	SCREEN MARKER	OFF ON	VXX:SSMI1=+00000 VXX:SSMI1=+00001	QVX:SSMI1	SSMI1=+00000 SSMI1=+00001	✓ ✓	✓ ✓		
SCREEN MARKER - UPPER	min. max.	VXX:SCMI1=+00000 VXX:SCMI1=+02399	QVX:SCMI1	SCMI1=+00000 SCMI1=+02399	0 2399	0 1199			
SCREEN MARKER - LOWER	min. max.	VXX:SCMI2=+00000 VXX:SCMI2=+02399	QVX:SCMI2	SCMI2=+00000 SCMI2=+02399	0 2399	0 1199			
SCREEN MARKER - LEFT	min. max.	VXX:SCMI3=+00000 VXX:SCMI3=+03839	QVX:SCMI3	SCMI3=+00000 SCMI3=+03839	0 3839	0 1919			
SCREEN MARKER - RIGHT	min. max.	VXX:SCMI4=+00000 VXX:SCMI4=+03839	QVX:SCMI4	SCMI4=+00000 SCMI4=+03839	0 3839	0 1919			
STARTUP LOGO	OFF USER LOGO DEFAULT LOGO		MLO:0 MLO:1 MLO:2	QLO	0 1 2	✓ ✓ ✓	✓ ✓ ✓		
	UNIFORMITY-FLEXIBLE CORRECTION *	OFF ON(PRE) ON(POST)	VXX:UFMI1=+00000 VXX:UFMI1=+00011 VXX:UFMI1=+00021	QVX:UFMI1	UFMI1=+00000 UFMI1=+00011 *	✓ ✓ ✓	✓ ✓ ✓		
		UNIFORMITY-INITILIZE	EXECUTE	VXX:UFMI2=+00001			✓	✓	
UNIFORMITY-MODE		CHROMA ONLY LUMINACE/CHROMA	VXX:UFMI3=+00001 VXX:UFMI3=+00011	QVX:UFMI3	UFMI3=+00001 UFMI3=+00011	✓ ✓	✓ ✓		
UNIFORMITY-WHITE/RED/GREEN/RED	* PARAMETER		E\$W:* ,**** ,****	E\$R:*	** ,**** ,****	✓	✓		
	* PARAMETER 1	WHITE	E\$W:W ,**** ,****	E\$R:W	** ,**** ,****	✓	✓		
		RED	E\$W:R ,**** ,****	E\$R:R	** ,**** ,****	✓	✓		
		GREEN	E\$W:G ,**** ,****	E\$R:G	** ,**** ,****	✓	✓		
		BLUE	E\$W:B ,**** ,****	E\$R:B	** ,**** ,****	✓	✓		
	* PARAMETER 2	VERTICAL(-127)	E\$W:* , -127 ,****		** , -127 ,****	✓	✓		
		VERTICAL(+127)	E\$W:* , +127 ,****		** , +127 ,****	✓	✓		
	* PARAMETER 3	HORIZONTAL(-127)	E\$W:* ,**** , -127		** ,**** , -127	✓	✓		
		HOROZONTAL(+127)	E\$W:* ,**** , +127		** ,**** , +127	✓	✓		
		L1(ON) L2(OFF)			1* ,**** ,**** *0 ,**** ,****	✓ ✓	✓ ✓		
SHUTTER SETTING-FADE IN	0.0s(OFF) 0.5s 1.0s 1.5s 2.0s 2.5s 3.0s 3.5s 4.0s 5.0s 7.0s 10.0s		VXX:SEFS1=0.0 VXX:SEFS1=0.5 VXX:SEFS1=1.0 VXX:SEFS1=1.5 VXX:SEFS1=2.0 VXX:SEFS1=2.5 VXX:SEFS1=3.0 VXX:SEFS1=3.5 VXX:SEFS1=4.0 VXX:SEFS1=5.0 VXX:SEFS1=7.0 VXX:SEFS1=10.0	QVX:SEFS1	SEFS1=0.0 SEFS1=0.5 SEFS1=1.0 SEFS1=1.5 SEFS1=2.0 SEFS1=2.5 SEFS1=3.0 SEFS1=3.5 SEFS1=4.0 SEFS1=5.0 SEFS1=7.0 SEFS1=10.0	✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓	✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓		
	SHUTTER SETTING-FADE OUT	0.0s(OFF) 0.5s 1.0s 1.5s 2.0s 2.5s 3.0s 3.5s 4.0s 5.0s 7.0s 10.0s		VXX:SEFS2=0.0 VXX:SEFS2=0.5 VXX:SEFS2=1.0 VXX:SEFS2=1.5 VXX:SEFS2=2.0 VXX:SEFS2=2.5 VXX:SEFS2=3.0 VXX:SEFS2=3.5 VXX:SEFS2=4.0 VXX:SEFS2=5.0 VXX:SEFS2=7.0 VXX:SEFS2=10.0	QVX:SEFS2	SEFS2=0.0 SEFS2=0.5 SEFS2=1.0 SEFS2=1.5 SEFS2=2.0 SEFS2=2.5 SEFS2=3.0 SEFS2=3.5 SEFS2=4.0 SEFS2=5.0 SEFS2=7.0 SEFS2=10.0	✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓	✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓ ✓	
		SHUTTER SETTING -MECHANICAL SHUTTER	DISABLE ENABLE	VXX:SEFI5=+00000 VXX:SEFI5=+00001	QVX:SEFI5	SEFS5=+00000 SEFS5=+00001	✓ ✓	✓ ✓	
			SHUTTER SETTING-STARTUP	OPEN CLOSE	VXX:SEFI3=+00000 VXX:SEFI3=+00001	QVX:SEFI3	SEFI3=+00000 SEFI3=+00001	✓ ✓	✓ ✓
		SHUTTER SETTING-SHUT OFF		OPEN CLOSE KEEP CURRENT STATE	VXX:SEFI4=+00000 VXX:SEFI4=+00001 VXX:SEFI4=+00002	QVX:SEFI4	SEFI4=+00000 SEFI4=+00001 SEFI4=+00002	✓ ✓ ✓	✓ ✓ ✓
			BACK COLOR	BLUE BLACK USER LOGO DEFAULT LOGO	OBC:0 OBC:1 OBC:2 OBC:3	QBC	0 1 2 3	✓ ✓ ✓ ✓	✓ ✓ ✓ ✓
				WAVEFORM MONITOR	OFF LUMINANCE RED GREEN BLUE	OWM:0 OWM:5 OWM:6 OWM:7 OWM:8	QWM	0 5 6 7 8	✓ ✓ ✓ ✓ ✓

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K	
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC	
WAVEFORM MONITOR-LINE ADJ.		0		VXX:WMLI0=+00000	QVX:WMLI0	WMLI0=+00000	✓	✓	
		+2159		VXX:WMLI0=+02159		WMLI0=+02159	✓	✓	
AC VOLTAGE					QVX:VMOI2	VMOI2=+00000	✓	✓	
						VMOI2=+99999	✓	✓	
CUT OFF-RED	OFF			VXX:CUTI1=+00000	QVX:CUTI1	CUTI1=+00000	✓	✓	
	ON			VXX:CUTI1=+00001		CUTI1=+00001	✓	✓	
CUT OFF-GREEN	OFF			VXX:CUTI2=+00000	QVX:CUTI2	CUTI2=+00000	✓	✓	
	ON			VXX:CUTI2=+00001		CUTI2=+00001	✓	✓	
CUT OFF-BLUE	OFF			VXX:CUTI3=+00000	QVX:CUTI3	CUTI3=+00000	✓	✓	
	ON			VXX:CUTI3=+00001		CUTI3=+00001	✓	✓	
PROJECTOR ID	0(ALL)			RIS:00			✓	✓	
	64			RIS:64			✓	✓	
ID ALL	OFF			RVS:0	QVY	0	✓	✓	
	ON			RVS:1		1	✓	✓	
PROJECTION METHOD INSTALLATION	FRONT/DESK			OIL:0	QSP	0	✓	✓	
	REAR/DESK			OIL:1		1	✓	✓	
	FRONT/CEILING			OIL:2		2	✓	✓	
	REAR/CEILING			OIL:3		3	✓	✓	
	FRONT/AUTO			OIL:4		4	✓	✓	
	REAR/AUTO			OIL:5		5	✓	✓	
AUTO COOLING CONDITION-STATUS	FLOOR				QVX:ADRI1	ADRI1=+00000	✓	✓	
	CEILING					ADRI1=+00001	✓	✓	
	VERTICAL UP					ADRI1=+00002	✓	✓	
	VERTICAL DOWN					ADRI1=+00003	✓	✓	
OPERATING MODE	NORMAL			VXX:OPEI1=+00000	QVX:OPEI1	OPEI1=+00000	✓	✓	
	ECO			VXX:OPEI1=+00001		OPEI1=+00001	✓	✓	
	QUIET1(QUIET)			VXX:OPEI1=+00021		OPEI1=+00021	✓	✓	
	USER1(USER)			VXX:OPEI1=+00101		OPEI1=+00101	✓	✓	
LIGHT OUTPUT	USER2			VXX:OPEI1=+00102		OPEI1=+00102	✓	✓	
	USER3			VXX:OPEI1=+00103		OPEI1=+00103	✓	✓	
	min.			VXX:LOPI2=+00050	QVX:LOPI2	LOPI2=+00050	8%	8%	
	max.			VXX:LOPI2=+01000		LOPI2=+01000	100%	100%	
MAX LIGHT OUTPUT	min.			VXX:LOPI3=+00050	QVX:LOPI3	LOPI3=+00050	8%	8%	
	max.			VXX:LOPI3=+01000		LOPI3=+01000	100%	100%	
BRIGHTNESS CONTROL-SETUP- CALIBRATION MESSAGE	OFF			VXX:BMGI1=+00000	QVX:BMGI1	BMGI1=+00000	✓	✓	
	ON			VXX:BMGI1=+00001		BMGI1=+00001	✓	✓	
BRIGHTNESS CONTROL-SETUP-CONSTANT MODE	OFF			VXX:BCMI0=+00000	QVX:BCMI0	BCMI0=+00000	✓	✓	
	AUTO			VXX:BCMI0=+00001		BCMI0=+00001	✓	✓	
	PC			VXX:BCMI0=+00002		BCMI0=+00002	✓	✓	
BRIGHTNESS CONTROL-SETUP-LINK	OFF			VXX:BCLI0=+00000	QVX:BCLI0	BCLI0=+00000	✓	✓	
	GROUP A			VXX:BCLI0=+00001		BCLI0=+00001	✓	✓	
	GROUP B			VXX:BCLI0=+00002		BCLI0=+00002	✓	✓	
	GROUP C			VXX:BCLI0=+00003		BCLI0=+00003	✓	✓	
	GROUP D			VXX:BCLI0=+00004		BCLI0=+00004	✓	✓	
BRIGHTNESS CONTROL-SETUP APPLY	APPLY			VXX:BCSI0=+00001			✓	✓	
BRIGHTNESS CONTROL- PREVIOUS TARGET BRIGHTNESS	***** : target brightness(00000~01 000{0.0~100.0%}) yy : year mm : month dd : day hh : hour mm : minute ss : second				QVX:BCSS1	BCSS1=*****: yyyymmddhhmmss	✓	✓	
							✓	✓	
							✓	✓	
							✓	✓	
							✓	✓	
							✓	✓	
							✓	✓	
STANDBY MODE	NORMAL			VXX:STMI0=+00000	QVX:STMI0	STMI0=+00000	✓	✓	
	ECO			VXX:STMI0=+00003		STMI0=+00003	✓	✓	
SLOT SETTING-SLOT STANDBY	DISABLE			VXX:SSBI1=+00000	QVX:SSBI1	SSBI1=+00000	✓	✓	
	ENABLE			VXX:SSBI1=+00001		SSBI1=+00001	✓	✓	
SLOT SETTING-POWER ON				VXX:SSBI2=+00001			✓	✓	
SLOT SETTING-FORCED TERMINATION				VXX:SSBI3=+00001			✓	✓	
SCHEDULE	OFF			VXX:SCHIO=+00000	QVX:SCHIO	SCHIO=+00000	✓	✓	
	ON			VXX:SCHIO=+00001		SCHIO=+00001	✓	✓	
SCHEDULE-PROGRAM ASSIGN	OFF			VXX:SPGI*=+00000	QVX:SPGI*	SPGI*=+00000	✓	✓	
	PROGRAM1			VXX:SPGI*=+00001		SPGI*=+00001	✓	✓	
	PROGRAM2			VXX:SPGI*=+00002		SPGI*=+00002	✓	✓	
	PROGRAM3			VXX:SPGI*=+00003		SPGI*=+00003	✓	✓	
	PROGRAM4			VXX:SPGI*=+00004		SPGI*=+00004	✓	✓	
	PROGRAM5			VXX:SPGI*=+00005		SPGI*=+00005	✓	✓	
	PROGRAM6			VXX:SPGI*=+00006		SPGI*=+00006	✓	✓	
	PROGRAM7			VXX:SPGI*=+00007		SPGI*=+00007	✓	✓	
	* PARAMETER	SUN		VXX:SPGI0=+0000*	QVX:SPGI0	SPGI0=+0000*	✓	✓	
		MON		VXX:SPGI1=+0000*	QVX:SPGI1	SPGI1=+0000*	✓	✓	
		TUE		VXX:SPGI2=+0000*	QVX:SPGI2	SPGI2=+0000*	✓	✓	
		WED		VXX:SPGI3=+0000*	QVX:SPGI3	SPGI3=+0000*	✓	✓	
		THU		VXX:SPGI4=+0000*	QVX:SPGI4	SPGI4=+0000*	✓	✓	
		FRI		VXX:SPGI5=+0000*	QVX:SPGI5	SPGI5=+0000*	✓	✓	
	SAT		VXX:SPGI6=+0000*	QVX:SPGI6	SPGI6=+0000*	✓	✓		
SCHEDULE-COMMAND SETTING	COMMAND Del			VXX:SCCS*=**00****	QVX:SCCS*=**	SCCS*=**00****	✓	✓	
	STANDBY			VXX:SCCS*=**10****		SCCS*=**10****	✓	✓	
	POWER ON			VXX:SCCS*=**11****		SCCS*=**11****	✓	✓	
	SHUTTER OPEN			VXX:SCCS*=**20****		SCCS*=**20****	✓	✓	
	SHUTTER CLOSE			VXX:SCCS*=**21****		SCCS*=**21****	✓	✓	
	SDI1 INPUT			VXX:SCCS*=**52****		SCCS*=**52****	✓	✓	
	HDMI1 INPUT			VXX:SCCS*=**53****		SCCS*=**53****	✓	✓	
	HDMI2 INPUT			VXX:SCCS*=**54****		SCCS*=**54****	✓	✓	
	SLOT1-1 INPUT			VXX:SCCS*=**68****		SCCS*=**68****	✓	✓	
	SLOT1-2 INPUT			VXX:SCCS*=**69****		SCCS*=**69****	✓	✓	
	SLOT1 DIGITAL LINK			VXX:SCCS*=**G0****		SCCS*=**G0****	✓	✓	
	SLOT1-DIGITAL LINK-INPUT 1			VXX:SCCS*=**G1****		SCCS*=**G1****	✓	✓	
	SLOT1-DIGITAL LINK-INPUT 2			VXX:SCCS*=**G2****		SCCS*=**G2****	✓	✓	
	SLOT1-DIGITAL LINK-INPUT 3			VXX:SCCS*=**G3****		SCCS*=**G3****	✓	✓	
	SLOT1-DIGITAL LINK-INPUT 4			VXX:SCCS*=**G4****		SCCS*=**G4****	✓	✓	
	SLOT1-DIGITAL LINK-INPUT 5			VXX:SCCS*=**G5****		SCCS*=**G5****	✓	✓	
	SLOT1-DIGITAL LINK-INPUT 6			VXX:SCCS*=**G6****		SCCS*=**G6****	✓	✓	
	SLOT1-DIGITAL LINK-INPUT 7			VXX:SCCS*=**G7****		SCCS*=**G7****	✓	✓	
	SLOT1-DIGITAL LINK-INPUT 8			VXX:SCCS*=**G8****		SCCS*=**G8****	✓	✓	
	SLOT1-DIGITAL LINK-INPUT 9			VXX:SCCS*=**G9****		SCCS*=**G9****	✓	✓	
	SLOT1-DIGITAL LINK-INPUT 10			VXX:SCCS*=**GA****		SCCS*=**GA****	✓	✓	
	NORMAL			VXX:SCCS*=**70****		SCCS*=**70****	✓	✓	
	ECO			VXX:SCCS*=**71****		SCCS*=**71****	✓	✓	
	USER1(USER)			VXX:SCCS*=**75****		SCCS*=**75****	✓	✓	
	USER2			VXX:SCCS*=**76****		SCCS*=**76****	✓	✓	
	USER3			VXX:SCCS*=**77****		SCCS*=**77****	✓	✓	
	SILENT1(QUIET1/QUIET)			VXX:SCCS*=**7A****		SCCS*=**7A****	✓	✓	
	* PARAMETER1	PROGRAM1			VXX:SCCS1=*****	QVX:SCCS1=**	SCCS1=*****	✓	✓
		PROGRAM2			VXX:SCCS2=*****	QVX:SCCS2=**	SCCS2=*****	✓	✓
		PROGRAM3			VXX:SCCS3=*****	QVX:SCCS3=**	SCCS3=*****	✓	✓
		PROGRAM4			VXX:SCCS4=*****	QVX:SCCS4=**	SCCS4=*****	✓	✓
		PROGRAM5			VXX:SCCS5=*****	QVX:SCCS5=**	SCCS5=*****	✓	✓
		PROGRAM6			VXX:SCCS6=*****	QVX:SCCS6=**	SCCS6=*****	✓	✓
		PROGRAM7			VXX:SCCS7=*****	QVX:SCCS7=**	SCCS7=*****	✓	✓
	* PARAMETER2	COMMAND 1			VXX:SCCS*=01*****	QVX:SCCS*=01	SCCS*=01*****	✓	✓
		COMMAND 16			VXX:SCCS*=16*****	QVX:SCCS*=16	SCCS*=16*****	✓	✓
	* PARAMETER3	00:00			VXX:SCCS*=**00000		SCCS*=**00000	✓	✓
		23:59			VXX:SCCS*=**2359		SCCS*=**2359	✓	✓
	STARTUP INPUT SELECT	HDMI1			VXX:SISS1=HD1	QVX:SISS1	SISS1=HD1	✓	✓
		HDMI2			VXX:SISS1=HD2		SISS1=HD2	✓	✓
		SDI1			VXX:SISS1=SD1		SISS1=SD1	✓	✓
		SLOT1 : SDM : 12G SDI			VXX:SISS1=DM1, SD1		SISS1=DM1, SD1	✓	✓
SLOT1 : SDM : Digital Link				VXX:SISS1=DM1, DL1		SISS1=DM1, DL1	✓	✓	
SLOT1 : SDM : PressIT				VXX:SISS1=DM1, WP1		SISS1=DM1, WP1	✓	✓	
SLOT1 : SDM : 3rd Party Board				VXX:SISS1=DM1, TP1		SISS1=DM1, TP1	✓	✓	
SLOT1 : SDM : 12G SDI OPT1				VXX:SISS1=DM1, OP1		SISS1=DM1, OP1	✓	✓	
SLOT1 : SDM : 12G SDI OPT2				VXX:SISS1=DM1, OP2		SISS1=DM1, OP2	✓	✓	
LAST USED				VXX:SISS1=LSU		SISS1=LSU	✓	✓	
STARTUP INPUT SELECT (SLOT : DIGITAL LINK)		LAST USED			VXX:SLSS1=VXX:SISS12=+00000	QVX:SLSS1=QVX:SISS12	SLSS1=SISS12=+00000	✓	✓
		INPUT1			VXX:SLSS1=VXX:SISS12=+00001		SLSS1=SISS12=+00001	✓	✓
	INPUT2			VXX:SLSS1=VXX:SISS12=+00002		SLSS1=SISS12=+00002	✓	✓	
	INPUT3			VXX:SLSS1=VXX:SISS12=+00003		SLSS1=SISS12=+00003	✓	✓	

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY	RQ45K	RZ44K			
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC		
PROJECTOR SETUP	INPUT4 INPUT5 INPUT6 INPUT7 INPUT8 INPUT9 INPT10	INPUT4		VXX:SLSS1=VXX:SISI2=+00004		SLSS1=SISI2=+00004	✓	✓		
		INPUT5		VXX:SLSS1=VXX:SISI2=+00005		SLSS1=SISI2=+00005	✓	✓		
		INPUT6		VXX:SLSS1=VXX:SISI2=+00006		SLSS1=SISI2=+00006	✓	✓		
		INPUT7		VXX:SLSS1=VXX:SISI2=+00007		SLSS1=SISI2=+00007	✓	✓		
		INPUT8		VXX:SLSS1=VXX:SISI2=+00008		SLSS1=SISI2=+00008	✓	✓		
		INPUT9		VXX:SLSS1=VXX:SISI2=+00009		SLSS1=SISI2=+00009	✓	✓		
		INPT10		VXX:SLSS1=VXX:SISI2=+00010		SLSS1=SISI2=+00010	✓	✓		
		NO SIGNAL SHUT-OFF	DISABLE		OAF:00	QAF	00	✓	✓	
			10min		OAF:10		10	✓	✓	
			20min		OAF:20		20	✓	✓	
	30min			OAF:30		30	✓	✓		
	40min			OAF:40		40	✓	✓		
	50min			OAF:50		50	✓	✓		
	60min			OAF:60		60	✓	✓		
	70min			OAF:70		70	✓	✓		
	80min			OAF:80		80	✓	✓		
	90min			OAF:90		90	✓	✓		
	NO SIGNAL LIGHTS-OUT	DISABLE		VXX:SLOI1=+00000	QVX:SLOI1	SLOI1=+00000	✓	✓		
		10SEC.		VXX:SLOI1=+00010		SLOI1=+00010	✓	✓		
		20SEC.		VXX:SLOI1=+00020		SLOI1=+00020	✓	✓		
		30SEC.		VXX:SLOI1=+00030		SLOI1=+00030	✓	✓		
		1MIN.		VXX:SLOI1=+00060		SLOI1=+00060	✓	✓		
		2MIN.		VXX:SLOI1=+00120		SLOI1=+00120	✓	✓		
		3MIN.		VXX:SLOI1=+00180		SLOI1=+00180	✓	✓		
		5MIN.		VXX:SLOI1=+00300		SLOI1=+00300	✓	✓		
	NO SIGNAL SETTING - SECONDARY INPUT	OFF		VXX:SINS1=OFF	QVX:SINS1	SINS1=OFF	✓	✓		
		HDMI1		VXX:SINS1=HD1		SINS1=HD1	✓	✓		
		HDMI2		VXX:SINS1=HD2		SINS1=HD2	✓	✓		
		DisplayPort		VXX:SINS1=DP1		SINS1=DP1	✓	✓		
		SLOT1 : SDM : 12G SDI		VXX:SINS1=DM1,SD1		SINS1=DM1,SD1	✓	✓		
		SLOT1 : SDM : Digital Link		VXX:SINS1=DM1,DL1		SINS1=DM1,DL1	✓	✓		
		SLOT1 : SDM : PressIT		VXX:SINS1=DM1,WP1		SINS1=DM1,WP1	✓	✓		
		SLOT1 : SDM : 3rd Party Board		VXX:SINS1=DM1,TP1		SINS1=DM1,TP1	✓	✓		
		SLOT1 : SDM : 12G SDI OPT1		VXX:SINS1=DM1,OP1		SINS1=DM1,OP1	✓	✓		
		SLOT1 : SDM : 12G SDI OPT2		VXX:SINS1=DM1,OP2		SINS1=DM1,OP2	✓	✓		
	REMOTE2 - PIN2	NONE		VXX:RMPS1=P2<NONE	QVX:RMPS1=P2	RMPS1=P2<NONE	✓	✓		
		POWER		VXX:RMPS1=P2<POWER		RMPS1=P2<POWER	✓	✓		
	REMOTE2 - PIN3 - 7	* PARAMETER		VXX:RMPS1=P* <*****	QVX:RMPS1=P*		✓	✓		
		* PARAMETER1	PIN3		VXX:RMPS1=P3<*****		RMPS1=P3<*****	✓	✓	
			PIN4		VXX:RMPS1=P4<*****		RMPS1=P4<*****	✓	✓	
			PIN5		VXX:RMPS1=P5<*****		RMPS1=P5<*****	✓	✓	
			PIN6		VXX:RMPS1=P6<*****		RMPS1=P6<*****	✓	✓	
			PIN7		VXX:RMPS1=P7<*****		RMPS1=P7<*****	✓	✓	
			* PARAMETER2	NONE		VXX:RMPS1=P* <NONE		RMPS1=P* <NONE	✓	✓
				HDMI		VXX:RMPS1=P* <HDMI		RMPS1=P* <HDMI	✓	✓
		HDMI1			VXX:RMPS1=P* <HDMI1		RMPS1=P* <HDMI1	✓	✓	
		HDMI2			VXX:RMPS1=P* <HDMI2		RMPS1=P* <HDMI2	✓	✓	
		DisplayPort			VXX:RMPS1=P* <DP1		RMPS1=P* <DP1	✓	✓	
		SLOT1 : SDM : 12G SDI			VXX:RMPS1=P* <DM1,SD1		RMPS1=P* <DM1,SD1	✓	✓	
		SLOT1 : SDM : Digital Link			VXX:RMPS1=P* <DM1,DL1		RMPS1=P* <DM1,DL1	✓	✓	
		REMOTE2 - PIN8	NONE		VXX:RMPS1=P8<NONE	QVX:RMPS1=P8	RMPS1=P8<NONE	✓	✓	
	SHUTTER		SHUTTER	VXX:RMPS1=P8<SHUTTER		RMPS1=P8<SHUTTER	✓	✓		
	FUNCTION BUTTON		DISABLE		OFC:0	QFC	0	✓	✓	
			SYSTEM SELECTOR		OFC:1		1	✓	✓	
			SYSTEM DAYLIGHT VIEW		OFC:2		2	✓	✓	
			SUB MEMORY		OFC:3		3	✓	✓	
		FREEZE		OFC:4		4	✓	✓		
		WAVEFORM MONITOR		OFC:6		6	✓	✓		
		LENS MEMORY LOAD		OFC:7		7	✓	✓		
		LEFT/RIGHT SWAP		OFC:8		8	✓	✓		
		PROJECTION METHOD		OFC:10		10	✓	✓		
		GEOMETRY		OFC:13		13	✓	✓		
		INFO		OFC:17		17	✓	✓		
		DATE AND TIME-DATE SETTING	Year: yyyy		TSD:201506151	QGD	201506161	✓	✓	
			Month: mm		TSD:yyyymmddw		yyyymmddw	✓	✓	
			Date: dd					✓	✓	
		DATE AND TIME-TIME SETTING	Hour: hh		TST:154503	QGT	154503	✓	✓	
			Minute: mm		TST:hmmss		hmmss	✓	✓	
		DATE AND TIME-NTP SYNCHRONIZATION	OFF		VXX:NTPI0=+00000	QVX:NTPI0	NTPI0=+00000	✓	✓	
	ON			VXX:NTPI0=+00001		NTPI0=+00001	✓	✓		
	LENS TYPE	ET-D75LE95		VXX:LNEI1=+00007	QVX:LNEI1	LNEI1=+00007	✓	✓		
		OTHER		VXX:LNEI1=+99999		LNEI1=+99999	✓	✓		
	LENS ID	All		VXX:LNEI4=+00000	QVX:LNEI4	LNEI4=+00000	✓	✓		
		1		VXX:LNEI4=+00001		LNEI4=+00001	✓	✓		
		255		VXX:LNEI4=+00255		LNEI4=+00255	✓	✓		
	LENS NAME	LENS CALIBRATION		VXX:LNES5=LENSNAME	QVX:LNES5	LNES5=LENSNAME	✓	✓		
		EXECUTE (ALL)		VXX:LNES5=LENSMEMORY1	QVX:LNES5	LNES5=LENSMEMORY1	✓	✓		
		EXECUTE (SHIFT)		VXX:LNES5=LENSMEMORY2	QVX:LNES5	LNES5=LENSMEMORY2	✓	✓		
		EXECUTE (FOCUS)		VXX:LNES5=LENSMEMORY3	QVX:LNES5	LNES5=LENSMEMORY3	✓	✓		
		EXECUTE (ZOOM)		VXX:LNES5=LENSMEMORY4	QVX:LNES5	LNES5=LENSMEMORY4	✓	✓		
		EXECUTE (SHIFT/FOCUS)		VXX:LNES5=LENSMEMORY5	QVX:LNES5	LNES5=LENSMEMORY5	✓	✓		
		EXECUTE (SHIFT/ZOOM)		VXX:LNES5=LENSMEMORY6	QVX:LNES5	LNES5=LENSMEMORY6	✓	✓		
		EXECUTE (FOCUS/ZOOM)		VXX:LNES5=LENSMEMORY7	QVX:LNES5	LNES5=LENSMEMORY7	✓	✓		
		LENS MEMORY1 NAME CHANGE	LENSMEMORY1		VXX:LNES5=LENSMEMORY8	QVX:LNES5	LNES5=LENSMEMORY8	✓	✓	
		LENS MEMORY2 NAME CHANGE	LENSMEMORY2		VXX:LNES5=LENSMEMORY9	QVX:LNES5	LNES5=LENSMEMORY9	✓	✓	
	LENS MEMORY-LOAD	LENS MEMORY1		VXX:LNMI1=+00000		LNMI1=+00000	✓	✓		
		LENS MEMORY2		VXX:LNMI1=+00001		LNMI1=+00001	✓	✓		
		LENS MEMORY3		VXX:LNMI1=+00002		LNMI1=+00002	✓	✓		
		LENS MEMORY4		VXX:LNMI1=+00003		LNMI1=+00003	✓	✓		
		LENS MEMORY5		VXX:LNMI1=+00004		LNMI1=+00004	✓	✓		
		LENS MEMORY6		VXX:LNMI1=+00005		LNMI1=+00005	✓	✓		
		LENS MEMORY7		VXX:LNMI1=+00006		LNMI1=+00006	✓	✓		
		LENS MEMORY8		VXX:LNMI1=+00007		LNMI1=+00007	✓	✓		
		LENS MEMORY9		VXX:LNMI1=+00008		LNMI1=+00008	✓	✓		
		LENS MEMORY10		VXX:LNMI1=+00009		LNMI1=+00009	✓	✓		
	LENS MEMORY-SAVE	LENS MEMORY1		VXX:LNMI2=+00000		LNMI2=+00000	✓	✓		
		LENS MEMORY2		VXX:LNMI2=+00001		LNMI2=+00001	✓	✓		
		LENS MEMORY3		VXX:LNMI2=+00002		LNMI2=+00002	✓	✓		
		LENS MEMORY4		VXX:LNMI2=+00003		LNMI2=+00003	✓	✓		
		LENS MEMORY5		VXX:LNMI2=+00004		LNMI2=+00004	✓	✓		
LENS MEMORY6			VXX:LNMI2=+00005		LNMI2=+00005	✓	✓			
LENS MEMORY7			VXX:LNMI2=+00006		LNMI2=+00006	✓	✓			
LENS MEMORY8			VXX:LNMI2=+00007		LNMI2=+00007	✓	✓			
LENS MEMORY9			VXX:LNMI2=+00008		LNMI2=+00008	✓	✓			
LENS MEMORY10			VXX:LNMI2=+00009		LNMI2=+00009	✓	✓			
LENS MEMORY-DELETE	LENS MEMORY1		VXX:LNMI3=+00000		LNMI3=+00000	✓	✓			
	LENS MEMORY2		VXX:LNMI3=+00001		LNMI3=+00001	✓	✓			
	LENS MEMORY3		VXX:LNMI3=+00002		LNMI3=+00002	✓	✓			
	LENS MEMORY4		VXX:LNMI3=+00003		LNMI3=+00003	✓	✓			
	LENS MEMORY5		VXX:LNMI3=+00004		LNMI3=+00004	✓	✓			
	LENS MEMORY6		VXX:LNMI3=+00005		LNMI3=+00005	✓	✓			
	LENS MEMORY7		VXX:LNMI3=+00006		LNMI3=+00006	✓	✓			
	LENS MEMORY8		VXX:LNMI3=+00007		LNMI3=+00007	✓	✓			
	LENS MEMORY9		VXX:LNMI3=+00008		LNMI3=+00008	✓	✓			
	LENS MEMORY10		VXX:LNMI3=+00009		LNMI3=+00009	✓	✓			

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC
CONTROL	LENS MEMORY1-DEFAULT NAME	LENSMEMORY1		VXX:NCLI5=+00000			✓	✓
	LENS MEMORY2-DEFAULT NAME	LENSMEMORY2		VXX:NCLI6=+00000			✓	✓
	LENS MEMORY3-DEFAULT NAME	LENSMEMORY3		VXX:NCLI7=+00000			✓	✓
	LENS MEMORY4-DEFAULT NAME	LENSMEMORY4		VXX:NCLI9=+00000			✓	✓
	LENS MEMORY5-DEFAULT NAME	LENSMEMORY5		VXX:NCLIA=+00000			✓	✓
	LENS MEMORY6-DEFAULT NAME	LENSMEMORY6		VXX:NCLIB=+00000			✓	✓
	LENS MEMORY7-DEFAULT NAME	LENSMEMORY7		VXX:NCLIC=+00000			✓	✓
	LENS MEMORY8-DEFAULT NAME	LENSMEMORY8		VXX:NCLID=+00000			✓	✓
	LENS MEMORY9-DEFAULT NAME	LENSMEMORY9		VXX:NCLIE=+00000			✓	✓
	LENS MEMORY10-DEFAULT NAME	LENSMEMORY10		VXX:NCLIF=+00000			✓	✓
	INITIALIZE-ALL USER DATA	USER INITILIZE		VXX:RSTS1=0password			✓	✓
		USER RESTORE		VXX:RSTS1=1password			✓	✓
	INITIAL START UP	STANDBY		OPY:0	QPY	0	✓	✓
		ON		OPY:1		1	✓	✓
		LAST MEMORY		OPY:2		2	✓	✓
	MODEL NAME	MODEL NAME			QID	MODELNAME	✓	✓
	SERIAL NUMBER	SW0101234			QSN	SW0101234	✓	✓
	PROJECTOR RUNTIME	7864320H			QVX:RTMS1	RTMS1=7864320	✓	✓
	LAMP1(LIGHT1) RUNTIME	9999H			Q\$L:1	9999	✓	✓
	LIGHT1 RUNTIME	7864320H			QVX:LRTS3=00	LRTS3=00:7864320	✓	✓
	LIGHT STATUS	ALL OFF			QLS	0	✓	✓
		1:ON, 2:OFF				1	✓	✓
	CONTINUOUS LIGHTING TIME	7864320H00M			QVX:CLTS1	CLTS1=7864320:00	✓	✓
	CONSOLIDATED RUNTIME	7864320H			QVX:CRTS1	CRTS1=7864320	✓	✓
	LAMP(LIGHT) CONTROL STATUS	LAMP OFF			Q\$S	0	✓	✓
		In turning ON				1	✓	✓
		LAMP ON				2	✓	✓
		LAMP Cooling				3	✓	✓
	POWER STATUS	POWER OFF			QVX:POWI1	POWI1=+00001	✓	✓
		In turning ON				POWI1=+00002	✓	✓
		POWER ON				POWI1=+00003	✓	✓
		Cooling				POWI1=+00004	✓	✓
	MAC ADDRESS	AB0102030405			QMA	AB0102030405	✓	✓
	MAIN FIRMWARE VERSION	V1.00.01			QVX:SVRS0	SVRS0=1.00.01	✓	✓
	NETWORK FIRMWARE VERSION	V1.00			QVX:SVRS1	SVRS1=1.00	✓	✓
	SUB FIRMWARE VERSION	V1.00.01			QVX:SVRS2	SVRS2=1.00.01	✓	✓
	FIRMWARE VERSION	V1.00			QVX:SVRSE	SVRSE=1.00	✓	✓
	INPUT SIGNAL NAME	CHANNEL1 (MAIN CH)			QVX:NSGS1	NSGS1=*****.....	✓	✓
	TEMPERATURE (INTAKE)	0030/0080			QTM:0	0030/0080	✓	✓
	TEMPERATURE (EXHAUST AIR)	0030/0080			QTM:1	0030/0080	✓	✓
	SDI ERROR STATUS	---			QVX:SESI1	SESI1=+00000	✓	✓
		NOT ID				SESI1=+00001	✓	✓
		ID				SESI1=+00002	✓	✓
		CRCC				SESI1=+00003	✓	✓
	LAN data Cloning Write protect	OFF		LCL:WRP0	QCL:WRP	QCL:WRP0	✓	✓
ON			LCL:WRP1		QCL:WRP1	✓	✓	
MECH. SHUTTER COUNT				QVX:MSCI0	MSCI0=+*****	✓	✓	
INFO MONITOR SETTING - DEFAULT	OFF		VXX:INFI1=+00000	QVX:INFI1	INFI1=+00000	✓	✓	
	USER VIEW		VXX:INFI1=+00001		INFI1=+00001	✓	✓	
INFO MONITOR SETTING - USER VIEW	INPUT		VXX:INFS2=01:*****	QVX:INFS2=01	INFS2=01:*****	✓	✓	
	SIGNAL		VXX:INFS2=02:*****	QVX:INFS2=02	INFS2=02:*****	✓	✓	
	AC VOLTAGE		VXX:INFS2=03:*****	QVX:INFS2=03	INFS2=03:*****	✓	✓	
	INTAKE AIR TEMP.		VXX:INFS2=04:*****	QVX:INFS2=04	INFS2=04:*****	✓	✓	
	EXHAUST AIR TEMP.		VXX:INFS2=05:*****	QVX:INFS2=05	INFS2=05:*****	✓	✓	
	SHUTTER		VXX:INFS2=06:*****	QVX:INFS2=06	INFS2=06:*****	✓	✓	
	OSD		VXX:INFS2=07:*****	QVX:INFS2=07	INFS2=07:*****	✓	✓	
	IP ADDRESS		VXX:INFS2=08:*****	QVX:INFS2=08	INFS2=08:*****	✓	✓	
	FREEZE		VXX:INFS2=09:*****	QVX:INFS2=09	INFS2=09:*****	✓	✓	
	OFF		VXX:INFS2=*:00000			✓	✓	
	ON		VXX:INFS2=*:00001			✓	✓	
	INFO MONITOR SETTING - DIRECTION	AUTO		VXX:INFI3=+00000	QVX:INFI3	INFI3=+00000	✓	✓
		NORMAL		VXX:INFI3=+00001		INFI3=+00001	✓	✓
FLIPPED			VXX:INFI3=+00002		INFI3=+00002	✓	✓	
INFO MONITOR SETTING - BRIGHTNESS	30%		VXX:INFI4=+00030	QVX:INFI4	INFI4=+00030	✓	✓	
	100%		VXX:INFI4=+00100		INFI4=+00100	✓	✓	
TEST PATTERN	TEST PATTERN						✓	✓
	Off		OTS:00	QTS	00	✓	✓	
	White		OTS:01		01	✓	✓	
	Black		OTS:02		02	✓	✓	
	Window		OTS:05		05	✓	✓	
	Reversed Window		OTS:06		06	✓	✓	
	Cross Hatch		OTS:07		07	✓	✓	
	Color Bar V		OTS:08		08	✓	✓	
	Focus (Level 0%)		OTS:32		32	✓	✓	
	Focus (Level 50%)		OTS:33		33	✓	✓	
	Focus (Level 100%)		OTS:34		34	✓	✓	
	Color Bar Side		OTS:52		52	✓	✓	
	16:9/4:3		OTS:59		59	✓	✓	
	Focus Red		OTS:70		70	✓	✓	
	Focus Green		OTS:71		71	✓	✓	
	Focus Blue		OTS:72		72	✓	✓	
	Focus Cyan		OTS:73		73	✓	✓	
	Focus Magenta		OTS:74		74	✓	✓	
	Focus Yellow		OTS:75		75	✓	✓	
	Focus		OTS:78		78	✓	✓	
	3D-1		OTS:80		80	✓	✓	
	3D-2		OTS:81		81	✓	✓	
	3D-3		OTS:82		82	✓	✓	
3D-4		OTS:83		83	✓	✓		
CIRCLE		OTS:87		87	✓	✓		
USER TEST PATTERN 1		OTS:A1		A1	✓	✓		
USER TEST PATTERN 2		OTS:A2		A2	✓	✓		
USER TEST PATTERN 3		OTS:A3		A3	✓	✓		
USER TEST PATTERN - RENAME USER TEST PATTERN	USER TEST PATTERN 1 - NAME		VXX:TPNS1=01:USERTESTPATTERN1	QVX:TPNS1=01	TPNS1=01:USERTESTPATTERN1	✓	✓	
	USER TEST PATTERN 2 - NAME		VXX:TPNS1=02:USERTESTPATTERN2	QVX:TPNS1=02	TPNS1=02:USERTESTPATTERN2	✓	✓	
	USER TEST PATTERN 3 - NAME		VXX:TPNS1=03:USERTESTPATTERN3	QVX:TPNS1=03	TPNS1=03:USERTESTPATTERN3	✓	✓	
USER TEST PATTERN - DELETE USER TEST PATTERN	USER TEST PATTERN 1 - DELETE		VXX:TPNS2=01			✓	✓	
	USER TEST PATTERN 2 - DELETE		VXX:TPNS2=02			✓	✓	
	USER TEST PATTERN 3 - DELETE		VXX:TPNS2=03			✓	✓	
SIGNAL LIST	SIGNAL LIST-REGISTRATION		OEM			✓	✓	
	SIGNAL LIST-DELETE	A1		ODM:A1			✓	✓
		A2		ODM:A2			✓	✓
		A7		ODM:A7			✓	✓
		A8		ODM:A8			✓	✓
		L1		ODM:L1			✓	✓
		L2		ODM:L2			✓	✓
		L7		ODM:L7			✓	✓
		L8		ODM:L8			✓	✓
	SUB MEMORY LIST-CHANGEOVER	01		OCS:01			✓	✓
		96		OCS:96			✓	✓
	SUB MEMORY LIST-CHANGEOVER (EXTENDED)	01		OCS:01-01			✓	✓
		96		OCS:95-96			✓	✓
SUB MEMORY LIST-REGISTRATION		OES			✓	✓		
SUB MEMORY LIST-DELETE	01		ODS:01-01			✓	✓	
	96		ODS:95-96			✓	✓	
SUB MEMORY USAGE STATE	01			QSB	01	✓	✓	
	96				96	✓	✓	
SECURITY	SECURITY SETTING	OFF		QVX:SPWI1	SPWI1=+00000	✓	✓	
		ON			SPWI1=+00001	✓	✓	
	CONTROL DEVICE SETUP-CONTROL PANEL	DISABLE		VXX:CDSI1=+00000	QVX:CDSI1	CDSI1=+00000	✓	✓
		ENABLE		VXX:CDSI1=+00001		CDSI1=+00001	✓	✓
	CONTROL DEVICE SETUP-REMOTE CONTROL	USER		VXX:CDSI1=+00002		CDSI1=+00002	✓	✓
		DISABLE		VXX:CDSI2=+00000	QVX:CDSI2	CDSI2=+00000	✓	✓
	ENABLE		VXX:CDSI2=+00001		CDSI2=+00001	✓	✓	
	USER		VXX:CDSI2=+00002		CDSI2=+00002	✓	✓	
ETHERNET TYPE	LAN		VXX:ETHI1=+00001	QVX:ETHI1	ETHI1=+00001	✓	✓	
	DIGITAL LINK		VXX:ETHI1=+00002		ETHI1=+00002	✓	✓	
	LAN [SLOT]		VXX:ETHI1=+00004		ETHI1=+00004	✓	✓	
WIRED LAN-IP VERSION	IPv4		VXX:IPVI1=+00001	QVX:IPVI1	IPVI1=+00001	✓	✓	
	IPv6		VXX:IPVI1=+00002		IPVI1=+00002	✓	✓	

CATEGORY	FUNCTION	Parameter/Name	Sub-Parameter	CONTROL	QUERY		RQ45K	RZ44K
				COMMANDS/CALL BACK	COMMANDS	CALL BACK	RQ45K	RZ44K SRZ430KC
NETWORK	WIRELESS LAN	IPv4 & IPv6		VXX:IPV11=+00003		IPV11=+00003	✓	✓
		OFF(DISABLE)		ONS:0	QVX:WLSI1	WLSI1=+00000	✓	✓
	ON(ENABLE)		ONS:14		WLSI1=+00014	✓	✓	
	SLOT : DIGITAL LINK MODE	AUTO		VXX:SLSS1=VXX:DKMI1=+00001	QVX:SLSS1=QVX:DKMI1	SLSS1=DKMI1=+00001	✓	✓
		DIGITAL LINK		VXX:SLSS1=VXX:DKMI1=+00002		SLSS1=DKMI1=+00002	✓	✓
		ETHERNET		VXX:SLSS1=VXX:DKMI1=+00003		SLSS1=DKMI1=+00003	✓	✓
		LONG REACH MODE		VXX:SLSS1=VXX:DKMI1=+00004		SLSS1=DKMI1=+00004	✓	✓
	DIGITAL LINK-EXTRON XTP	OFF		VXX:EXTI1=+00000	QVX:EXTI1	EXTI1=+00000	✓	✓
		ON		VXX:EXTI1=+00001		EXTI1=+00001	✓	✓
	SLOT : DIGITAL LINK STATUS-LINK	NO LINK			QVX:SLSS1=QVX:DKSI1	SLSS1=DKSI1=+00000	✓	✓
		DIGITAL LINK				SLSS1=DKSI1=+00001	✓	✓
		LPM				SLSS1=DKSI1=+00002	✓	✓
		ETHERNET				SLSS1=DKSI1=+00003	✓	✓
	SLOT : DIGITAL LINK STATUS-HDCP STATUS	NO SIGNAL			QVX:SLSS1=QVX:DKSI2	SLSS1=DKSI2=+00000	✓	✓
		OFF				SLSS1=DKSI2=+00001	✓	✓
		ON				SLSS1=DKSI2=+00002	✓	✓
	SLOT : DIGITAL LINK STATUS-SIGNAL QUALITY (MIN)	-255			QVX:SLSS1=QVX:DKSI3	SLSS1=DKSI3=-00255	✓	✓
		0				SLSS1=DKSI3=+00000	✓	✓
	SLOT : DIGITAL LINK STATUS-SIGNAL QUALITY (MAX)	-255			QVX:SLSS1=QVX:DKSI4	SLSS1=DKSI4=-00255	✓	✓
		0				SLSS1=DKSI4=+00000	✓	✓
	SLOT : DIGITAL LINK INPUT CH LIST	HD1:HDMI1,HD2:HDMI2-...			QVX:SLSS1=QVX:DL1S1	SLSS1=DL1S1=HD1:HDMI1,****.***	✓	✓
	PROJECTOR NAME SETTING	PROJECTOR1		VXX:NCGS8=PROJECTOR1	QVX:NCGS8	NCGS8=PROJECTOR1	✓	✓
	NFC SETTING	OFF		VXX:NFCI1=+00000	QVX:NFCI1	NFCI1=+00000	✓	✓
		READ ONLY		VXX:NFCI1=+00001		NFCI1=+00001	✓	✓
		READ/WRITE		VXX:NFCI1=+00003		NFCI1=+00003	✓	✓
	Art-Net SETUP	OFF		VXX:DANI1=+00000	QVX:DANI1	DANI1=+00000	✓	✓
		ON(2.*.*)		VXX:DANI1=+00002		DANI1=+00002	✓	✓
		ON(10.*.*)		VXX:DANI1=+00003		DANI1=+00003	✓	✓
		ON(MANUAL)		VXX:DANI1=+00004		DANI1=+00004	✓	✓
	Art-Net SETUP-START ADDRESS	1		VXX:DANI3=+00001	QVX:DANI3	DANI3=+00001	✓	✓
501			VXX:DANI3=+00501		DANI3=+00501	✓	✓	
Art-Net SETUP-NET	0		VXX:DANI4=+00000	QVX:DANI4	DANI4=+00000	✓	✓	
	127		VXX:DANI4=+00127		DANI4=+00127	✓	✓	
Art-Net SETUP-SUB NET	0		VXX:DANI5=+00000	QVX:DANI5	DANI5=+00000	✓	✓	
	15		VXX:DANI5=+00015		DANI5=+00015	✓	✓	
Art-Net SETUP-UNIVERS	0		VXX:DANI6=+00000	QVX:DANI6	DANI6=+00000	✓	✓	
	15		VXX:DANI6=+00015		DANI6=+00015	✓	✓	
Art-Net SETUP-CHANNEL SETTING	DEFAULT		VXX:DANI8=+00000	QVX:DANI8	DANI8=+00000	✓	✓	
	1		VXX:DANI8=+00001		DANI8=+00001	✓	✓	
	2		VXX:DANI8=+00002		DANI8=+00002	✓	✓	
	USER		VXX:DANI8=+00100		DANI8=+00100	✓	✓	
PRESHOW MODE	OFF			QVX:PSMI1	PSMI1=+00000	✓	✓	
	ON				PSMI1=+00001	✓	✓	
STATUS	ANGLE	roll/pitch		QVX:AGLS1	AGLS1=s1h1h2h3...:s2v1v2v3...	✓	✓	

Note: The commands or parameters with "*" shows available commands or parameters for the projector which has been activated by the Upgrade Kit.